Revolution Speed Measuring in Block Commutation PWM Mode for brushless Synchronous AC Motors

The following application note concerns microcontrollers of the C500 family with a CCU Peripheral Unit on Chip which is similar to:

SAx-C504-LM
SAx-C504-2RM

In block commutation mode, a synchronous generated defined incoming digital signal pattern of e.g. hall sensors, which are applied to the INT0-2 inputs, is sampled. Each transition at the INT0-2 inputs results in a change of the state of the PWM outputs according to a implemented block commutation table in the CCU unit without using CPU load for this operation.

Figure 1: Synchronous AC Motor in Block Commutation Mode
For monitoring the sensor input signal timing in block commutation mode, the signal transitions at INTO-2 external interrupt inputs can also generate an interrupt and a capture event at channel 0 of the CAPCOM unit in connection with compare timer 1. With this implemented feature, the revolution speed and acceleration or slow down phases of the synchronous motor can be easily recorded.

The rotor angle $\alpha$ of the motor between two generated electrical hall sensor signals is dependent of the number of pairs of poles $p$ of the machine. The formula is given by:

$$\alpha = \frac{60^\circ}{p}$$

In block commutation mode CAPCOM channel 0 is automatically configured in capture mode. Any signal transition at INTO-2 external inputs generates a capture pulse for CAPCOM channel 0 independently on the selected signal transition type rising or falling edge. The consequence is, that the 16-bit content at the former started compare timer 1 is captured at any signal transition at INTO-2 to the corresponding capture registers CCL0 and CCH0.

For calculating eg. the actual revolution speed of the synchronous motor, the corresponding external interrupt INTO-2 inputs now can be used for capturing the actual compare timer 1 values.

The difference between two directly followed 16-bit capture values than is a defined time base for the calculation of the actual revolution speed (regarding the number of pairs of poles of the machine). To get the difference from two directly followed compare timer 1 count values without calculation, practically in each external interrupt routine the actual capture value is saved and the compare timer 1 is restarted with count value 0000H in mode 0. Compare timer 1 overflows at period value FFFFH are not allowed and have to be recognized by the software to avoid wrong speed recording.

The revolution speed measure range is restricted by the following formula and parameters:

$$\text{rps} = \frac{1}{\text{int}_\text{no} \times \text{period} \times \text{edge} \times p} \text{[Hz]}$$

- $\text{int}_\text{no}$ ... number of used external interrupt inputs (possible: 1 or 3)
- $\text{rps}$ ... revolutions per second [Hz]
- $\text{period} = (\text{resolution} \times \text{countvalue})$
  - $\text{resolution}$ ... resolution of compare timer 1 dependent on the selected input clock prescaler ratio (fosc/2 - fosc/256)
  - $\text{countvalue} = 0001\text{H}$ for minimum count value of compare timer 1 (... -> rps_max)
  - $\text{FFFFH}$ for maximum count value of compare timer 1 (... -> rps_min)
- $p$ ... number of pairs of poles
- $\text{edge}$ ... 1 for rising or falling edge sensitive external interrupt input
  ... 2 for rising and falling edge sensitive external interrupt input
The following table gives an example of the range for the revolution speed measuring dependent of the fixed parameters p = 1, edge = 2 and int_no = 3. Compare timer 1 (COMPT1) input clock prescaler ratio is variable.

<table>
<thead>
<tr>
<th>COMPT1 input clock</th>
<th>p [n]</th>
<th>edge [1 or 2]</th>
<th>int_no [1 or 3]</th>
<th>period_min (COMPT1) [s]</th>
<th>period_max COMPT1 [s]</th>
<th>rps_min [Hz]</th>
<th>rps_max (theoretical) [Hz]</th>
</tr>
</thead>
<tbody>
<tr>
<td>fosc/2</td>
<td>1</td>
<td>2</td>
<td>3</td>
<td>5x10^-8</td>
<td>3.28x10^3</td>
<td>50.86</td>
<td>3.33x10^8</td>
</tr>
<tr>
<td>fosc/4</td>
<td>1</td>
<td>2</td>
<td>3</td>
<td>1x10^-7</td>
<td>6.55x10^3</td>
<td>25.43</td>
<td>1.66x10^7</td>
</tr>
<tr>
<td>fosc/8</td>
<td>1</td>
<td>2</td>
<td>3</td>
<td>2x10^-7</td>
<td>13.11x10^3</td>
<td>12.71</td>
<td>8.33x10^6</td>
</tr>
<tr>
<td>fosc/16</td>
<td>1</td>
<td>2</td>
<td>3</td>
<td>4x10^-7</td>
<td>26.21x10^3</td>
<td>6.35</td>
<td>4.16x10^6</td>
</tr>
<tr>
<td>fosc/32</td>
<td>1</td>
<td>2</td>
<td>3</td>
<td>8x10^-7</td>
<td>52.43x10^3</td>
<td>3.18</td>
<td>2.08x10^6</td>
</tr>
<tr>
<td>fosc/64</td>
<td>1</td>
<td>2</td>
<td>3</td>
<td>1.6x10^-6</td>
<td>104.86x10^3</td>
<td>1.59</td>
<td>1.04x10^6</td>
</tr>
<tr>
<td>fosc/128</td>
<td>1</td>
<td>2</td>
<td>3</td>
<td>3.2x10^-6</td>
<td>209.72x10^3</td>
<td>0.79</td>
<td>5.21x10^5</td>
</tr>
<tr>
<td>fosc/256</td>
<td>1</td>
<td>2</td>
<td>3</td>
<td>6.4x10^-6</td>
<td>419.43x10^3</td>
<td>0.40</td>
<td>2.60x10^4</td>
</tr>
</tbody>
</table>

Table 1: Calculated examples for revolution speed measuring

The shadowed column in the table with rps_max are the theoretical calculated maximum frequencies of a revolution measurement with COMPT1 count value 0001H which practical cannot be achieved because of the restricted performance of the microcontroller and the mechanical restrictions of the motor. The column rps_min represents the minimim resolution of the revolution speed measurement with COMPT1 count value FFFFH.

The optimal parameters have to be selected according to the individual application demands.

The following C51 source code listing example uses edge=2, int_no=1 and fosc/256 prescaler ratio (p is dependent of the used motor). This application example is intended as a moment record of the revolution speed. If there is a demand for recording the acceleration or slow down phases of the brushless AC motor, the example has to be extended by a revolution speed value array which eg. can be accessed to with pointers.

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Appendix:
• 4 pages of C51 source and assembler listings
DOS C51 COMPILER V5.02, COMPIlation of MODULE RPS
OBJECT MODULE PlACED IN RPS.OBJ
COMPILER INVOKED BY: C:\C51\BIN\C51.EXE RPS.C CD SB PL(100) PW(127) ROM(LARGE) SMALL OT(6,SPEED)

stmt level source
1 /* ---------منتجة---------------------------------------------------------------*/
2 file rps.c
3
4 Copyright 1996 Siemens AG HL MC AT 1, Klaus Scheibert, 03/04/96
5
6 Keil C51 Compiler V5.02
7
8 ****************************SW for Application Note CCU-504 #1****************************
9
10 *** Revolution Speed Measuring in Block Commutation PWM Mode for brushless AC Motors ***
11
12 fixed parameters: edge = 2, int_no = 1 and prescaler ratio of compare timer 1 = fosc/256
13
14                             */
15
16 #pragma DEBUG OBJECTEXTEND CODE /* command lines directives */
17 #pragma NOLISTINCLUDE
18
19 #include <reg504.h> /* special function register declarations for C504 */
20
21 #include <intc504.h> /* interrupt number definition file */
22
23 #define FOREVER for(;;) /* endless loop */
24
25 /
26 *//*************************************************************************
27 * GLOBAL DECLARATION OF VARIABLES */
28 /
29 union { unsigned int capture_reg;
30 unsigned char capture_byte[2];
31 } capture_union;
32
33 #define capture_low capture_union.capture_byte[1]
34 #define capture_high capture_union.capture_byte[0]
35 #define capture_value capture_union.capture_reg
36
37 /* with this union, a copy from the capture register
38 of the compare timer 1 is located in data and
39 is available as unsigned int and char */
40
41 unsigned int data difference_val; /* a copy of the capture value is done to difference_val */
42 unsigned char data compt1_ov_val; /* value is used for test of compare timer 1 overflow */
43
44 /***************************************************************************/
45 */ PROCEDURES */
46 /
47 void comp_ini (void) /* SET CAPCOM UNIT IN BLOCK COMMUTATION MODE */
48 {
49 1 CT1OFS = 0x00; /* set offset register value to reset values */
50 1 CT1OFL = 0x00;  
51 1 CCPH = 0x00; /* set period register value to maximum values */
52 1 CCPL = 0x00;  
53 1 COIN1 = 0x00; /* compare ini reg CTx=1, COUTx=1 in inactive state */
54 1 CMSEL0 = 0x00; /* capture mode enabled */
55 1 CMSEL1 = 0x00; /* in block commutation mode CAPCOM channel 0 is */
56 1 /* automatically configured for capture mode and captured in CCL0/CCH0*/
57 1 TRCON = 0x00; /* CTRAP function disabled at CCx/COUTx pins */
58 1 BCON = 0x00; /* block commutation mode is selected with rotate right */
59 1 CTICON = 0x00; /* start CT1 in mode 0, prescaler set to fosc/256 */
60 1 (period 6.4us - 419.43ms) */
61 1 }
62
63 void int_ini (void) /* interrupt initialization */
64 {
65 1 IT0 = 1; /* enable external interrupt0 in at P3.2 */
66 1 EX0 = 1; /* enable compare timer 1 interrupt */
67 1 EA = 1; /* enable all interrupts */
68 1 }
69
70 void rps_sub (void) /* subroutine for saving the captured compare timer value to
71 difference_val */
72 {
73 1 if (compt1_ov_val > 0) /* test error condition before saving capture value */
74 1 if an comm1 overflow occured set difference_val to 0x00 */
75 1 compt1_ov_val = 0x00; /* reset compare timer 1 error condition */
76 1 else
77 1 */
void extinta_sub (void) /* subroutine for external interrupt0 */
{
    difference_val = capture_value; /* save capture_value to difference_val */
}

void extintx_sub (void) /* subroutine for external interrupt0 */
{
    capture_high = CCH0; /* load int capture_value */
    capture_low = CCL0;  /* load int capture_value */
    CT1CON = 0x17;       /* stop and reset compare timer 1; ct1clock = fosc/256 */
    CT1CON = 0x0F;       /* start comparetimer with 0000H*/
    /* 6 instruction cycles measurement error = 1.8 us @ fosc 40 MHz */
}

/*********************************************************************** INTERRUPTS ******************************************************/

void comptim1 (void) interrupt COMT1 using 1
{
    CCIR &= 0x7F;                      /* clear interrupt flag CT1FP */
    compt1_ov_val = compt1_ov_val+1;  /* set error condition */
}

void extint0 (void) interrupt EXTI0 using 1 /* EXTI0 = 0 */
{
    extintx_sub ();                   /* call external interrupt 0 subroutine */
    rps_sub ();                       /* call subroutine for calculation of rpm */
}

/************************************* MAIN PROGRAM ***************************************************************/
void main (void)
{
    comp_ini (); /* call compare timer initialisation procedure */
    int_ini ();  /* set block commutation mode with rotate right */
    FOREVER     /* endless loop */
}
; FUNCTION comp_ini (BEGIN)
; SOURCE LINE # 51
; SOURCE LINE # 52
; SOURCE LINE # 53
0000 E4    CLR     A
0001 F5E7   MOV     CT1OFH,A
0003 F5E6   MOV     CT1OLF,A
0005 75EFFF MOV     CCPH,#0FFH ; SOURCE LINE # 55
0008 75EFFF MOV     CCPL,#0FFH ; SOURCE LINE # 56
000B 75E2FF MOV     COIN1,#0FFH ; SOURCE LINE # 57
000E 43E333 ORL     CMSEL0,#033H ; SOURCE LINE # 58
0011 43E403 ORL     CMSEL1,#03H ; SOURCE LINE # 59
0014 F5CF   MOV     TRCON,A
0016 75D705 MOV     BCON,#05H ; SOURCE LINE # 61
0019 75E10F MOV     CT1CON,#0FH ; SOURCE LINE # 62
001C 22     RET
; FUNCTION comp_ini (END)

; FUNCTION int_ini (BEGIN)
; SOURCE LINE # 69
; SOURCE LINE # 70
; SOURCE LINE # 71
0000 D288   SETB    IT0
0002 D2A8   SETB    EX0
0004 759A03 MOV     ITCON,#03H ; SOURCE LINE # 73
0007 43D680 ORL     CCIE,#080H ; SOURCE LINE # 75
000A 43A920 ORL     IEN1,#020H ; SOURCE LINE # 76
000D D2AF   SETB    EA ; SOURCE LINE # 78
000F 22     RET
; FUNCTION int_ini (END)

; FUNCTION rps_sub (BEGIN)
; SOURCE LINE # 82
; SOURCE LINE # 85
; SOURCE LINE # 86
0000 E500    R     MOV     A,compt1_ov_val
0002 D3     STHB    C
0003 9400   SUBB    A,#00H ; SOURCE LINE # 87
0005 4008   JC      ?C0003 ; SOURCE LINE # 88
0007 E4    CLR     A
0008 F500   MOV     difference_val,A
000A F500   MOV     difference_val+01H,A
000C F500   MOV     compt1_ov_val,A
000E 22     RET
000F         ?C0003: ; SOURCE LINE # 90
; SOURCE LINE # 92
; SOURCE LINE # 93
000F 850000 R     MOV     capture_union,capture_union
0012 850000 R     MOV     difference_val+01H,capture_union+01H ; SOURCE LINE # 94
; SOURCE LINE # 95
0015         ?C0005: ; SOURCE LINE # 96
0015 22     RET
; FUNCTION rps_sub (END)
; FUNCTION extintx_sub (BEGIN)
; SOURCE LINE # 98
; SOURCE LINE # 99
; SOURCE LINE # 100
0000 85C300 R     MOV     capture_union,CCH0 ; SOURCE LINE # 101
0003 85C200 R     MOV     capture_union+01H,CCL0 ; SOURCE LINE # 102
0006 75E117 MOV     CT1CON,#017H ; SOURCE LINE # 103
0009 75E10F MOV     CT1CON,#0FH ; SOURCE LINE # 105
000C 22     RET
; FUNCTION extintx_sub (END)
; FUNCTION comptini (BEGIN)
; SOURCE LINE # 110
; SOURCE LINE # 115
0000 53E57F ANL     CCIR,#07FH ; SOURCE LINE # 116
0003 0500  R     INC     compt1_ov_val ; SOURCE LINE # 117
0005 32  R     RETI ; FUNCTION comptimi (END)
          ; FUNCTION extint0 [BEGIN]
0000 C0E0  R     PUSH    ACC
0002 C0D0  R     PUSH    PSW
0004 120000  R     LCALL   extintx_sub ; SOURCE LINE # 120
0007 120000  R     LCALL   rps_sub    ; SOURCE LINE # 126
000A D0D0  R     POP     PSW
000C D0E0  R     POP     ACC
000E 32  R     RETI ; FUNCTION extint0 [END]
          ; FUNCTION main (BEGIN)
0000 120000  R     LCALL   comp_ini ; SOURCE LINE # 127
0003 120000  R     LCALL   int_ini ; SOURCE LINE # 128
0006 7C0009; ; SOURCE LINE # 132
          ; SOURCE LINE # 133
          ; SOURCE LINE # 135
0006 80FE  R     SJMP    7C0009 ; SOURCE LINE # 139
0008 22  R     RET ; FUNCTION main (END)