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S26HS256T/S26HS512T/S26HS01GT S26HL256T/S26HL512T/S26HL01GT

256-Mb (32-MB)/512-Mb (64-MB)/
1-Gb (128-MB), HS-T (1.8-V)/HL-T (3.0-V),
Semper[®] Flash with HyperBus[™] Interface

Device Overview

Architecture

- Cypress 45-nm MirrorBit[®] technology that stores two data bits in each memory array cell
- Sector Architecture options
 - Uniform: Address space consists of all 256 KB Sectors
 - Hybrid
 - Configuration 1: Address space consists of thirty-two 4 KB sectors grouped either on the top or the bottom while the remaining sectors are all 256 KB
 - Configuration 2: Address space consists of thirty-two 4 KB sectors equally split between top and bottom while the remaining sectors are all 256 KB
- Page Programming buffer of 256 or 512 bytes
- OTP Secure Silicon Region (SSR) of 1024 bytes (32 × 32 bytes)

Interface

- HyperBus[™] Interface
 - JEDEC eXpanded SPI (JESD251) compliant
 - DDR option runs up to 400 MBps (200 MHz clock speed)
 - Supports Data Strobe (DS) to simplify the read data capture in high-speed systems
- Legacy (x1) SPI (1S-1S-1S)
 - JEDEC eXpanded SPI (JESD251) compliant
 - SDR option runs up to 21 MBps (166 MHz clock speed)
- Semper Flash with HyperBus Interface devices support default boot in Legacy SPI (x1) or HyperBus Interface (x8)

Highlights

- Safety Features
 - Functional Safety with the Industry's first ISO26262 ASIL B compliant and ASIL D ready NOR flash
 - EnduraFlex[™] Architecture provides High-Endurance and Long Retention Partitions
 - Interface CRC detects errors on communication interface between host controller and Semper[™] Flash device
 - Data Integrity CRC detects errors in memory array
 - SafeBoot reports device initialization failures, detects configuration corruption, and provides recovery options
 - Built-in Error Correcting Code (ECC) corrects Single-bit Error and detects Double-bit Error (SECEDED) on memory array data
 - Sector Erase Status indicator for power loss during erase

■ Protection Features

- Advanced Sector Protection for individual memory array sector based protection

■ AutoBoot enables immediate access to the memory array following power-on

■ Hardware Reset through CS# Signaling method (JEDEC) AND individual RESET# pin

Identification

■ Serial Flash Discoverable Parameters (SFDP) describing device functions and features

■ Device Identification, Manufacturer Identification and Unique Identification

Data Integrity

■ 256 Mb Devices

- Minimum 640,000 Program-Erase Cycles for the Main array

■ 512 Mb Devices

- Minimum 1,280,000 Program-Erase Cycles for the Main array

■ 1 Gb Devices

- Minimum 2,560,000 Program-Erase Cycles for the Main array

■ All Devices

- Minimum 300,000 Program-Erase Cycles for the 4 KB Sectors
- Minimum 25 Years Data Retention

Supply Voltage

■ 1.7-V to 2.0-V (HS-T)

■ 2.7-V to 3.6-V (HL-T)

Grade/Temperature Range

■ Industrial (–40 °C to +85 °C)

■ Industrial Plus (–40 °C to +105 °C)

■ Automotive AEC-Q100 Grade 3 (–40 °C to +85 °C)

■ Automotive AEC-Q100 Grade 2 (–40 °C to +105 °C)

■ Automotive AEC-Q100 Grade 1 (–40 °C to +125 °C)

Packages

■ 256 Mb and 512 Mb:

- 24-ball BGA 6 × 8 mm

■ 1 Gb:

- 24-ball BGA 8 × 8 mm

Performance Summary

Maximum Read Rates

Transaction	Initial Access Latency (Cycles)	Clock Rate (MHz)	MBps
SPI Read	0	50	6.25
SPI Fast Read	10	166	20.75
HyperBus Read DDR (HS-T)	16	200	400
HyperBus Read DDR (HL-T)	14	166	332

Typical Program and Erase Rates

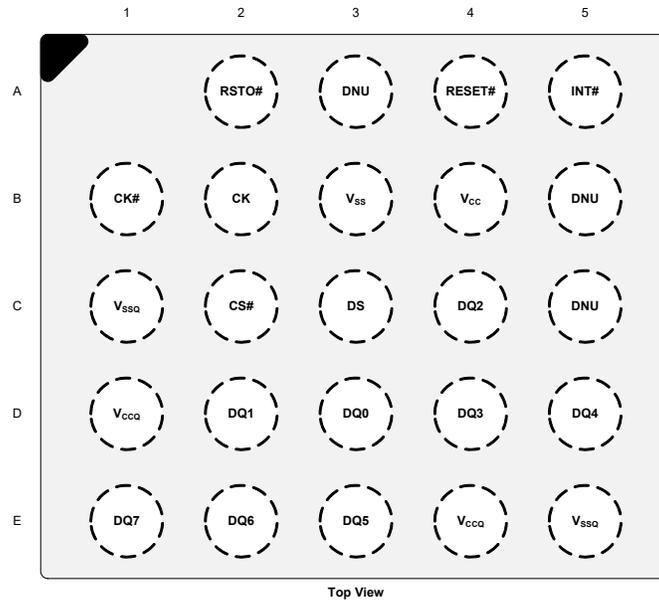
Operation	KBps
256B Page Programming (4 KB Sector / 256 KB Sector)	595 / 533
512B Page Programming (4 KB Sector / 256 KB Sector)	753 / 898
256 KB Sector Erase	331
4 KB Sector Erase	95

Typical Current Consumption

Operation	HL-T Current (mA)	HS-T Current (mA)
SDR Read 50 MHz	10	10
DDR Read (HyperBus)	75 (166 MHz)	156 (200 MHz)
Program	50	50
Erase	50	50
Standby (HS-T)	0.014	0.011
Deep Power Down (HS-T)	0.0022	0.0013

Pinout and Signal Description

Figure 1. 24-Ball BGA Pinout Configuration^[1]



Note

- Flash memory devices in BGA packages can be damaged if exposed to ultrasonic cleaning methods. The package, data integrity, or both may be compromised if the package body is exposed to temperatures above 150 °C for prolonged periods of time.

Table 1. Signal Description

Symbol	Type	Mandatory / Optional	Description
CS#	Input	Mandatory	Chip Select (CS#). All bus transactions are initiated with a HIGH to LOW transition on CS# and terminated with a LOW to HIGH transition on CS#. Driving CS# LOW enables the device, placing it in the Active mode. When CS# is driven HIGH, the device enters Standby mode, unless an internal embedded operation is in progress. All other input pins are ignored and the output pins are put in HIGH impedance state.
CK, CK#[^{2, 3}]	Input	Mandatory	Clock (CK, CK#). Clock provides the timing of the serial interface. Single ended and differential clock modes are offered. Transactions are latched either on the rising edge of CK signal (single ended) or on the crossing of the CK and CK# signals (differential). In Legacy (x1) SPI interface, command, address and data inputs are latched on rising edge of the clock, and data is output on the falling edge of the clock. In HyperBus (x8) interface, for single ended clock, command, address and data input are latched with respect to the rising and falling edge of the CK. In differential clock mode, command, address and data inputs are latched with respect to the crossing of CK and CK#. Differential Clock. CK and CK# are used. Single Ended: CK is used (CK# is not used and can be left floating).
DS	Output	Mandatory	Read Data Strobe (DS). DS is used for data read operations only and indicates output data valid for HyperBus interface. During a read transaction while CS# is LOW, DS toggles to synchronize data output until CS# goes HIGH. Output data during read transactions are edge aligned with DS.
DQ[7:0]	Input/Output	Mandatory	Serial Data (DQ[7:0]). Bidirectional signals that transfer command, address and data information. Legacy (x1) SPI Interface: DQ[0] is an input (SI) and DQ[1] is an output (SO). HyperBus (x8) Interface: DQ[7:0] are input and output.
RESET#	Input (Weak Pull-up)	Optional	Hardware Reset (RESET#). When Low, the device will self initialize and return to the array read state. DS and DQ[7:0] are placed into the High-Z state when RESET# is Low. RESET# includes a weak pull-up, meaning, if RESET# is left unconnected it will be pulled up to the High state.
INT#	Output (Open Drain)	Optional	System Interrupt (INT#). When LOW, the device is indicating that an internal event has occurred. This signal is intended to be used as a system level interrupt for the device to indicate that an on-chip event has occurred. INT# is an open-drain output.
RSTO#	Output (Open Drain)	Optional	Reset Output (RSTO#). RSTO# is an open-drain output used to indicate when a POR is occurring within the device and can be used as a system level reset signal. Upon completion of the internal POR the RSTO# signal will transition from Low to high impedance after a user defined timeout period has elapsed. Upon transition to the high impedance state the external pull-up resistance will pull RSTO# High and the device immediately is placed into the Standby state. Transactions are blocked when RSTO# is LOW. During this period, the device cannot be selected, will not accept any transactions, and does not drive outputs other than RSTO#.
V _{CC}	Power Supply	Mandatory	Core Power Supply
V _{CCQ}	Power Supply	Mandatory	Input / Output Power Supply
V _{SS}	Ground Supply	Mandatory	Core Ground
V _{SSQ}	Ground Supply	Mandatory	Input / Output Ground
DNU	–	–	Do Not Use.

Notes

- The clock is not required to be free running.
- CK and CK# are not true differential signals. They are compliment signals. Care must be taken to ensure system level terminations are properly designed in.

General Description

The Cypress Semper™ Flash family of products are high-speed CMOS, MirrorBit NOR flash devices that are compliant with the JEDEC JESD251 eXpanded SPI (xSPI) specification. Semper Flash is designed for Functional Safety with development according to ISO 26262 standard to achieve ASIL-B compliance and ASIL-D readiness.

Semper Flash with HyperBus Interface devices support both the HyperBus Interface as well as Legacy (x1) SPI. Both interfaces serially transfer transactions reducing the number of interface connection signals. SPI supports SDR whereas HyperBus supports DDR.

The HyperBus interface (DDR) transfers two data bytes per clock cycle on the data (DQ) signals. A read or program/write access consists of a series of 16-bit wide, one clock cycle data transfers at the internal HyperFlash core and two corresponding 8-bit wide, one-half-clock-cycle data transfers on the DQ signals. Both data and command/address information are transferred in DDR fashion over the 8-bit data bus. The clock input signals are used for signal capture by Semper Flash when receiving command/address/data information on the DQ signals. The Read Data Strobe (DS) is an output from Semper Flash that indicates when data is being transferred from the memory. DS is referenced to the rising and falling edges of CK during the data transfer portion of read operations. Command/address/write-data values are center aligned with the clock edges and read-data values are edge aligned with the transitions of DS.

Read and program/write operations to Semper Flash are burst oriented. Read transactions can be specified to use either a wrapped or linear burst. During wrapped operation, accesses start at a selected location and continue for a configured number of locations in a group wrap sequence. During linear operation accesses start at a selected location and continue in a sequential manner until the read operation is terminated, when CS# returns HIGH. Write transactions transfer one or more 16-bit values.

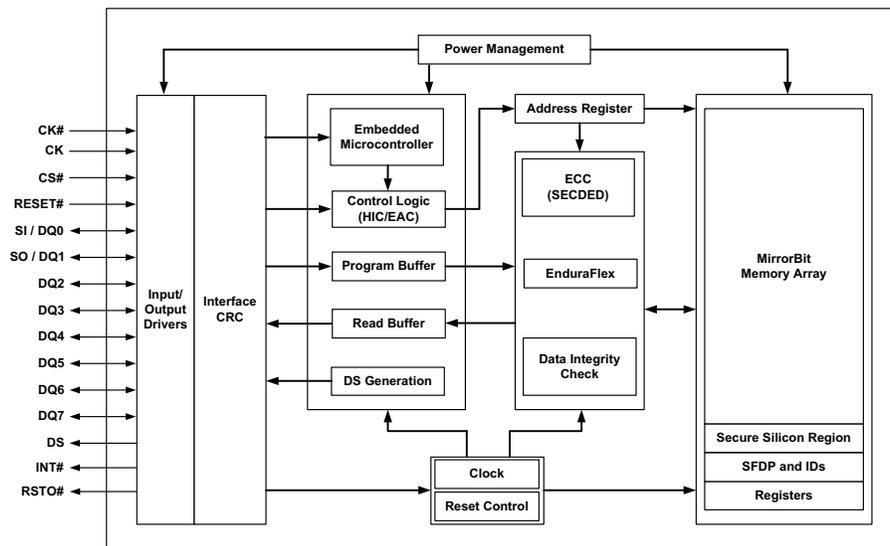
Each random read accesses a 32-Byte length and aligned set of data called a page. Each page consists of a pair of 16-Byte aligned groups of array data called half-pages. Half-pages are aligned on 16-Byte address boundaries. A read access requires two clock cycles to define the target half-page address and the burst type, then an additional initial latency. During the initial latency period the third clock cycle will specify the starting address within the target half-page. After the initial data value has been output, additional data can be read from the Page on subsequent clock cycles in either a wrapped or linear manner. When configured in linear burst mode, while a page is being burst out, the device will automatically fetch the next sequential page from the MirrorBit flash memory array. This simultaneous burst output while fetching from the array allows for a linear sequential burst operation that can provide a sustained output of 400/333 MBps data rate $[1\text{-Byte (8-bit data bus)} * 2 \text{ (Data on both clock edges)} * 200/166 \text{ MHz} = 400/333 \text{ MBps}]$

The erased state of each memory bit is a logic 1. Programming changes a logic 1 (HIGH) to a logic 0 (LOW). Only an erase operation can change a memory bit from a 0 to a 1. An erase operation must be performed on a complete sector (4 KBs or 256 KBs).

Semper Flash provides a flexible sector architecture. The address space can be configured as either a uniform 256 KB sector array, or a hybrid configuration 1 array where thirty-two 4 KB sectors are either at the top or at the bottom while the remaining sectors are all 256 KB, or a hybrid configuration 2 array where the thirty-two 4 KB sectors are equally split between the top and the bottom while the remaining sectors are all 256 KB.

The Page Programming Buffer used during a single programming operation is configurable to either 256 bytes or 512 bytes. The 512 byte option provides the highest programming throughput.

Figure 2. Logic Block Diagram



The Semper Flash family consists of multiple densities with, 1.8V and 3.0V core and I/O voltage options.

The device control logic is subdivided into two parallel operating sections: the Host Interface Controller (HIC) and the Embedded Algorithm Controller (EAC). The HIC monitors signal levels on the device inputs and drives outputs as needed to complete read, program and write data transfers with the host system. The HIC delivers data from the currently entered address map on read transfers; places write transfer address and data information into the EAC command memory, and notifies the EAC of power transition, and write transfers. The EAC interrogates the command memory, after a program or write transfer, for legal command sequences and performs the related Embedded Algorithms.

Changing the nonvolatile data in the memory array requires a sequence of operations that are part of Embedded Algorithms (EA). The algorithms are managed entirely by the internal EAC. The main algorithms perform programming and erase of the main flash array data. The host system writes command codes to the flash device. The EAC receives the command, performs all the necessary steps to complete the transaction, and provides status information during the progress of an EA.

In addition to the mandatory signals CS#, CK, SI/DQ0, SO/DQ1, DQ [7:2] and DS, the Semper Flash devices also include optional signals CK#, RESET#, INT# and RSTO#. When RESET# transitions from LOW to HIGH the device returns to the default state that occurs after an internal power-on reset (POR). The Data Strobe (DS) is synchronized with the output data during read transactions enabling host system to capture data at high clock frequency operation. The INT# is an open-drain output can provide an interrupt to the HyperFlash master to indicate when the HyperFlash transitions from busy to ready at the end of a program or erase operation or to indicate the detection of an ECC error during read. The RSTO# is an open-drain output used to indicate when a POR is occurring within the device and can be used as a system level reset signal. Upon completion of the internal POR the RSTO# signal will transition from LOW to HIGH impedance after a user defined timeout period has expired. Upon transition to the HIGH impedance state, the external pull-up resistance will pull RSTO# HIGH and the device immediately is placed into the Standby state

EnduraFlex™ Architecture provides system designers the ability to customize Semper Flash's endurance and retention for their specific application. The host defines partitions for high endurance or long retention, providing up to 1+ million cycles or 25 years of data retention.

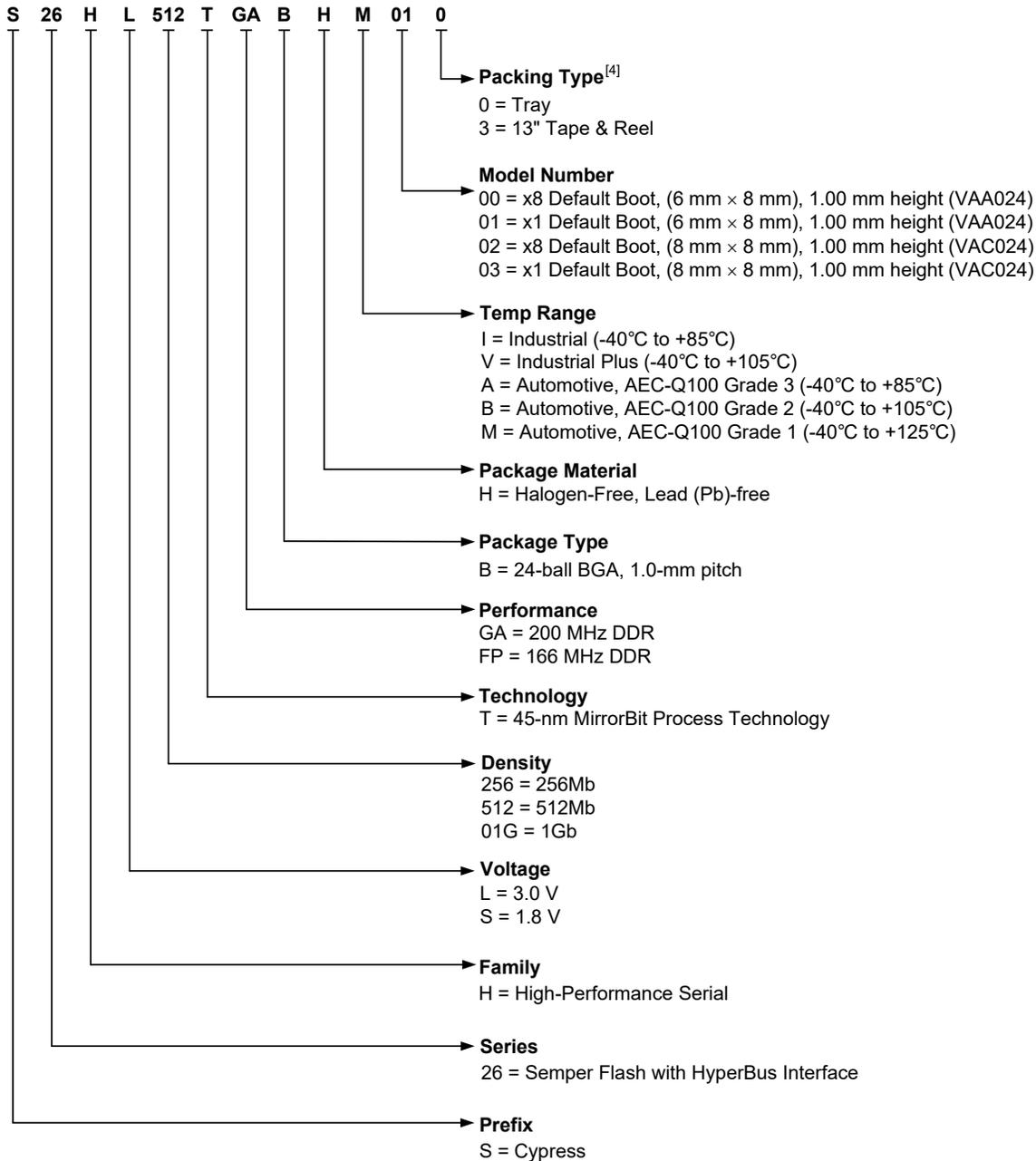
Semper Flash devices support error detection and correction by generating an embedded Hamming error correction code during memory array programming. This ECC code is then used for single-bit and double-bit error detection and single-bit correction during read.

Semper Flash devices have built-in diagnostic features providing the host system with the device status.

- Program and Erase Operation: Reporting of program or erase success, failure and suspend statuses
- Error Detection and Correction: 1-bit and/or 2-bit error status with address trapping and error count
- Data Integrity Check: Error detection over memory array contents
- Interface CRC: Error detection over interface transactions
- SafeBoot: Reporting of proper flash device initialization and configuration corruption recovery
- Sector Erase Status: Reporting of erase success or failure status per sector
- Sector Erase Counter: Counts the number of erase cycles per sector

Ordering Information

The ordering part number is formed by a valid combination of the following:



Register for the Semper Access Program and get access to datasheets, application notes, models, software, and evaluation kits.

Note

4. See Packing and Packaging Handbook on www.cypress.com for further information.

Document History Page

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Rev.	ECN No.	Submission Date	Description of Change
**	6169693	05/09/2018	New data sheet.
*A	6616129	07/08/2019	<p>Changed status from Preliminary to Final.</p> <p>Updated Document Title to read as "S26HS256T/S26HS512T/S26HS01GT/S26HL256T/S26HL512T/S26HL01GT, 256-Mb (32-MB)/512-Mb (64-MB)/1-Gb (128-MB), HS-T (1.8-V)/HL-T (3.0-V), Semper[®] Flash with HyperBus[™] Interface".</p> <p>Added S26HS256T, S26HL256T parts related information in all instances across the document.</p> <p>Updated to new template.</p>

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