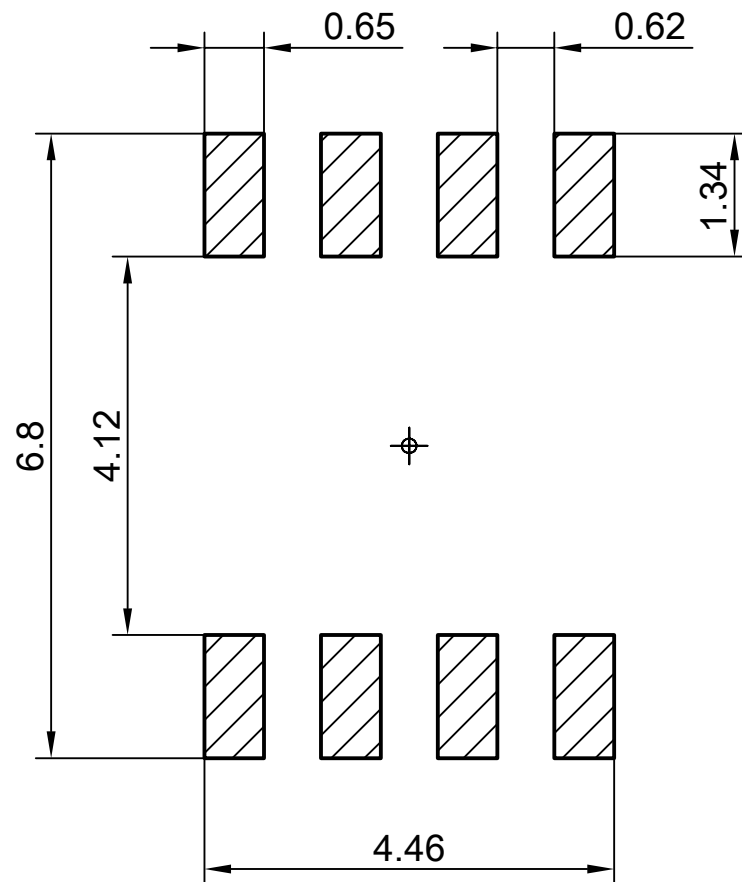
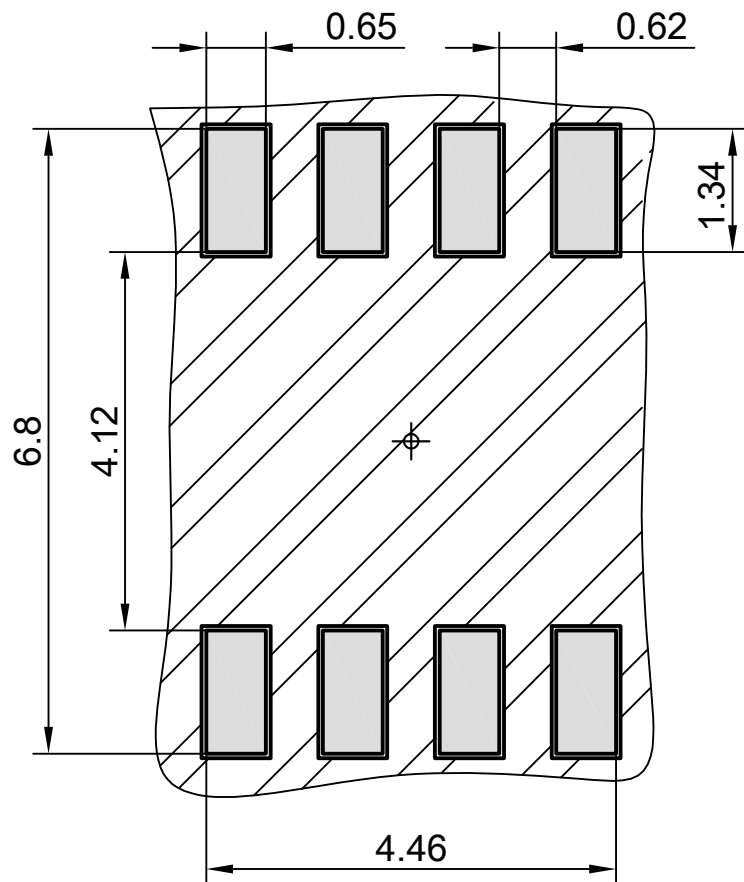


NSMD



ALL DIMENSIONS ARE IN UNITS MM