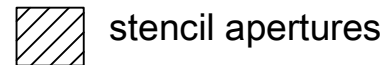
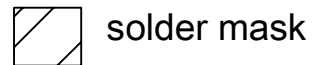
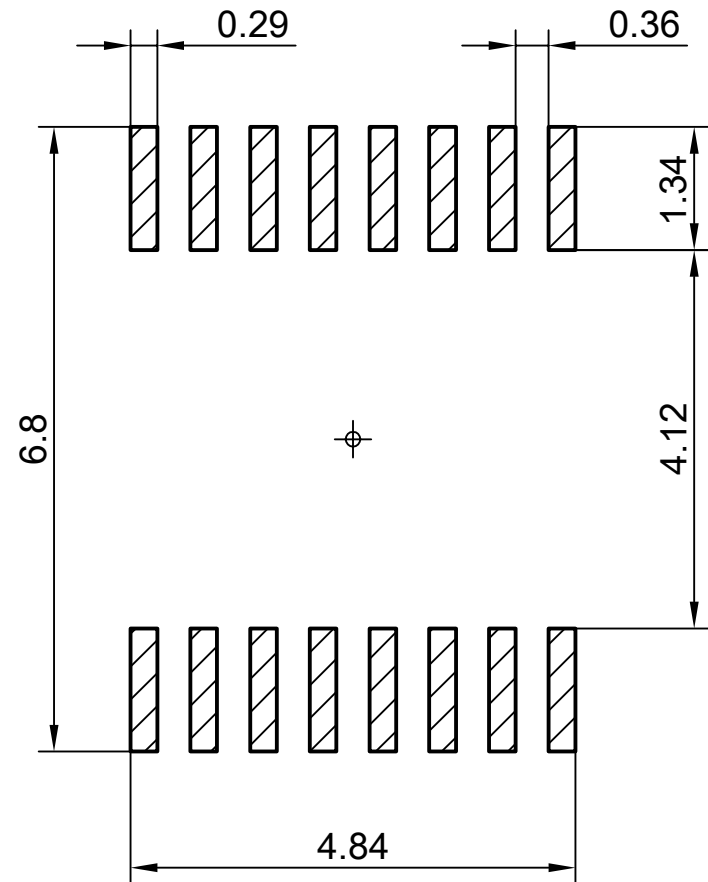
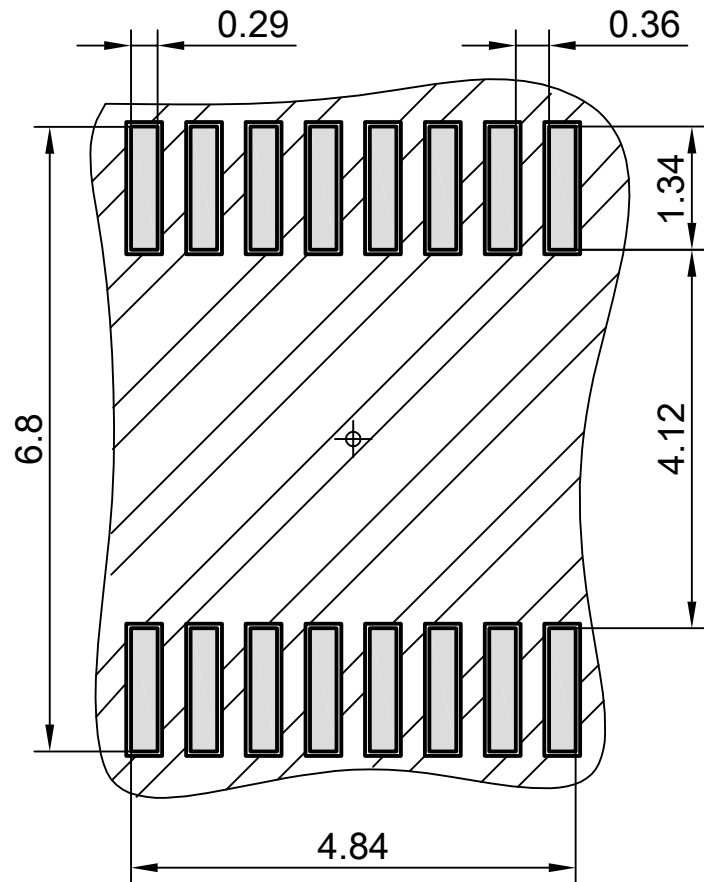


# NSMD



ALL DIMENSIONS ARE IN UNITS MM