MTU_MBIST_1
for KIT_AURIX_TC334_LK
Memory Built-In Test via MTU

AURIX™ TC3xx Microcontroller Training V1.0.1





Scope of work

The MBIST is used to assess the state of the memory.

In this training the Memory Test Unit (MTU) is used to initialize and clear the content of an SRAM memory including its ECC code. Additionally, the Non-Destructive Test (NDT) is performed by Memory Built-in-Self-Test (MBIST) to verify the content of the same SRAM memory.

The SRAM of the DMA (DMARAM) is selected to be tested in this example. In order to test the faulty scenario, this training provides the possibility to inject a single bit error in the memory.

The LEDs on the board are used to signal the correct or faulty behavior of the MBIST.



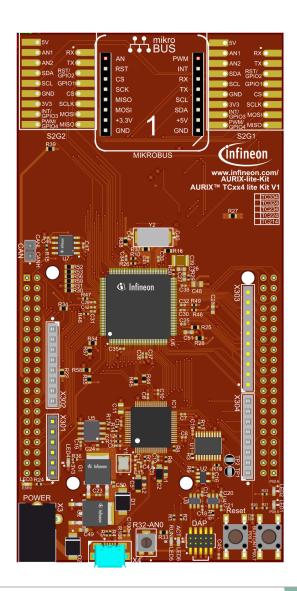
Introduction

- The Memory Test Unit (MTU) controls and monitors the test, initialization and data integrity checking functions of the various internal memories in the AURIX™ TC3xx family of microcontrollers
- Each SRAM is provided with digital logic surrounding it, known as SRAM Support Hardware (SSH)
- Each SSH block controls one or more internal memories, providing an unified interface for the control of ECC (Error Correction) and BIST (Builtin-Self-Test)
- The SSH provides direct access to the memories, without involving the CPU
- The Memory Built-in-Self-Test (MBIST) is an MTU feature, which enables the verification of the integrity of internal SRAMs



Hardware setup

This code example has been developed for the board KIT_A2G_TC334_LITE.





Implementation

MBIST test implementation:

Execution of the MBIST test is ensured by the *test_MTU_MBIST()* function, containing the following steps:

- 1. MTU module is enabled: lfxMtu_enableModule()
- 2. A check for UnCorrectable Error (UCE) alarm is performed: **get_MTU_MBIST_Errors()**
 - If an error is reported*, the UCE alarm status is cleared: clear_MTU_MBIST_Errors()
- 3. The SRAM to be tested is initialized using MTU: *IfxMtu_clearSram()*
- 4. Optionally, an error is injected before test execution (Please refer to <u>next slide</u>)
- 5. The Non-Destructive Test (NDT) is triggered: *IfxMtu_runNonDestructiveInversionTest()*
- 6. After test completion, the *IfxMtu_runNonDestructiveInversionTest()* function returns whether the RAM content is correct or an error is detected
- The functions used to enable the MTU, clear the SRAM and run the NDT are provided by the iLLD header *IfxMtu.h*, while the functions used to get and clear the UCE alarm status can be found in *MTU_MBIST.c*

Note: In this training, the DMARAM is tested by calling **test_MTU_MBIST(IfxMtu_MbistSel_dma)** in the main function. It is possible to test any other SRAM memory **X** by calling **test_MTU_MBIST(IfxMtu_MbistSel_X)**.

^{*:} After any System Reset: For each and every SSH in the system, the UCE alarm status in the SMU, the ECCD.UCERR (Consequently also SERR) and the FAULTSTS.OPERR[0] are set.



Implementation

Correctable Error Injection:

The error injection option can be enabled by setting the global variable *g_errorInjection* to *TRUE* in *MBIST_MTU.c* file.

Implementation steps:

- Safety Endinit protection is cleared: IfxScuWdt_clearSafetyEndinit()
- MBIST controller is enabled: IfxMtu_enableMbistShell()
- Wait for the end of SRAM initialization, in case it is an auto-initialization memory: *IfxMtu_isAutoInitRunning()*
- 4. One memory address (e.g. 0x1F) is read: IfxMtu_readSramAddress()
- Only one bit should be modified to inject a correctable error. DMARAM is SECDED (Single Error Correction, Double Error Detection)
- The updated memory is written back to the same address (0x1F): *IfxMtu_writeSramAddress()*
- 7. MBIST controller is disabled: *IfxMtu_disableMbistShell()*
- Safety Endinit protection is restored: IfxScuWdt_setSafetyEndinit()

The functions above are provided by the iLLD headers *IfxMtu.h* and *IfxScuWdt.h*.



Implementation

LED initialization and control:

> Two LEDs are used in this training to report the execution of the test

LED_PASS : LED driven by port 00 pin 5

LED_FAIL : LED driven by port 00 pin 6

Ports configuration in the right mode to control LEDs:

- IfxPort_setPinMode()

LEDs control (LEDs are low-level active)

Switch On: IfxPort_setPinLow()

Switch Off: *IfxPort_setPinHigh()*

The functions above are provided by the iLLD header IfxPort.h



Run and Test

After code compilation and flashing the device, check the behavior of *LED_PASS* (1)

and *LED_FAIL* (2):

MBIST of DMARAM		LED PASS	LED FAIL
No Error injected	No Error detected		
	Error detected		
Error injected	No Error detected		
	Wrong Error detected		
	Correct Error detected		
	LED On LED	Off	



References





- > AURIX™ Development Studio is available online:
- https://www.infineon.com/aurixdevelopmentstudio
- Use the "Import…" function to get access to more code examples.



- More code examples can be found on the GIT repository:
- https://github.com/Infineon/AURIX code examples



- For additional trainings, visit our webpage:
- https://www.infineon.com/aurix-expert-training



- For questions and support, use the AURIX™ Forum:
- https://www.infineonforums.com/forums/13-Aurix-Forum



Revision history

Revision	Description of change
V1.0.1	Update of version to be in line with the code example's version
V1.0.0	Initial version

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