

Single Versus Multiple Transaction Translator

About this document

Scope and purpose

High-speed USB 2.0 hubs have a component to provide communication to full-speed and low-speed devices when the hub is operating at high-speed. This component is called a transaction translator (TT). The USB 2.0 specification allows two different implementations: one TT for all downstream ports (TT/hub) or one TT for each downstream port (TT/port). The TetraHub™ (CY7C65642), which is a four-port high-speed hub, provides you with the option of using multiple TT (one TT/port) modes. AN1071 presents the differences and advantages of using multiple TT high-speed hubs versus a single TT high-speed hub.

Associated part family

CY7C65620/30, CY7C65632/42

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1 Introduction

A transaction translator is an important component of a high-speed hub device which, in essence, provides a communication link between the upstream-facing port of the hub and a downstream-facing port when they are operating at different data transfer rates. This is the case when the hub is connected to a high-speed host with full-speed or low-speed device(s) plugged into the ports facing downstream.

The USB 2.0 specification allows a hub to be configured to have a single TT for all the downstream ports or one TT for each of the downstream ports. The TetraHub implements both these configurations. To understand the technical trade-offs of these two implementations, a knowledge of the process involved in host-initiated transfers to/from a full- or low-speed device is necessary.

This application note provides this information briefly, followed by a discussion on the TT and its functionality in the hub architecture. This is followed by a section discussing how the operating system recognizes the capabilities and limitations of the hub. The application note ends with a discussion and illustration of cases of the hub functioning in multiple TT and single TT modes.

Note: In this application note, TetraHub is used to refer to CY7C65642 except where noted.

2 Transaction Translator

The transaction translator is the logic component in the hub that is responsible for isolating the high-speed signaling environment from the full- or low-speed signaling environment. This is especially important when the hub is operating at high-speed when connected to a high-speed host with full-speed or low-speed devices connected to the downstream-facing ports. This causes an incompatibility in the rate of data transfers between the upstream and the downstream ports. A special mechanism (logic) is needed to convert the upstream data transfer speed to the downstream data rate for the device and the host to be in conformity with the data transfer rate. This function is performed by the transaction translator logic in the hub. **Figure 1** shows the place of the transaction translator in the hub architecture.

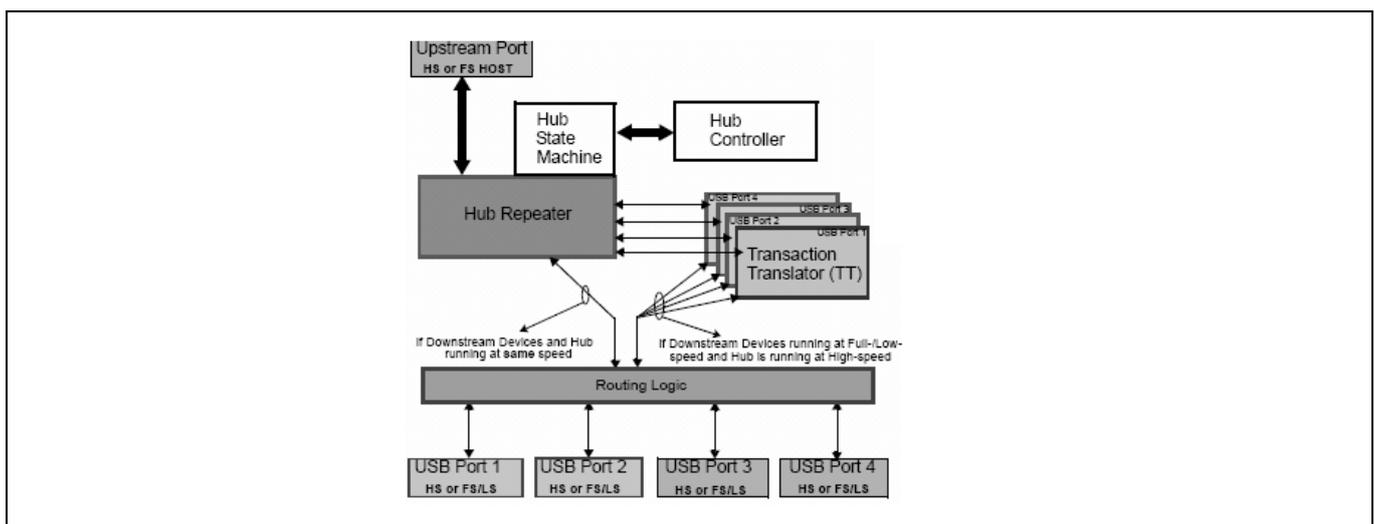


Figure 1 Hub Architecture Displaying the Four TTs

The TT participates in the high-speed split transactions on the high-speed bus through the upstream port and issues full- and low-speed transactions on its downstream facing ports.

Enumeration of the USB 2.0 Hubs

Details on how the split transactions are handled by the high-speed handler for the upstream port. The full- and low-speed handlers for the downstream ports are not discussed in this application note. This mechanism is covered in detail in the USB specification 2.0. However, this application note covers the functionality and performance of the hub related to having a single TT versus a multiple TT operating mode with illustrations.

3 Enumeration of the USB 2.0 Hubs

When a USB 2.0 hub is connected to a high-speed capable port of the host, the host determines the TT implementation of the hub as a part of the enumeration process of the device. This information is specified in the `bDeviceProtocol` field of the device descriptor. A hub with a single TT must specify a value of one while a hub with multiple TTs must specify a value of two. Because all USB 2.0 hubs must support the TT/hub implementation, hubs with multiple TTs have a default interface of TT/hub operation and an alternate setting for TT/port operation. The `bInterfaceProtocol` field of the interface descriptor for TT/hub operation must be set to one. The `bInterfaceProtocol` field of the interface descriptor for TT/port operation must be set to two. This is summarized in [Table 1](#).

Table 1 Interface Descriptor

Descriptor Field Name	Single TT (TT/Hub)	Multiple TT (TT/Port)
<code>bDeviceProtocol</code>	1	2
<code>bInterfaceProtocol</code>	1	2

See section 11.23.1 in the USB 2.0 specification for more information on the hub device descriptor.

If the hub has the TT/Port implementation and the host has driver support (hub driver) for TT/port operation, then the hub driver may select the hub's alternate setting numbered one, configuring the hub to operate in TT/port mode and enabling all TTs. Otherwise, the hub operates in the default TT/hub mode and only one TT is enabled.

When a device is attached to a high-speed hub, the hub's notification pipe returns a value corresponding to the port to which the device is connected. The host resets the port, enabling access to that device. If the device is a full- or low-speed device, the host must issue all transactions through the TT associated to the device using the split transaction protocol.

3.1 Transaction Translator Functionality

Being a high-speed hub device, the TetraHub uses the split transaction tokens mechanism to support transfers between the high-speed host controller and the full- or low-speed devices connected to the downstream-facing ports. This high-speed split transaction is used to initiate a full- or low-speed transaction through the hub and some full-/low-speed device endpoint. The high-speed split transaction also allows the completion status of the full- or low-speed transaction to be retrieved from the hub. This approach allows the host controller to start a full- or low-speed transaction through a high-speed transaction and then continue with other high-speed transactions without having to wait for the full-/low-speed transaction to proceed/complete at the slower speed. This entire process is covered in the USB 2.0 specification. Refer to chapter 11 for more details about the state machines and the definitions of split transactions.

The host sends a split transaction token specifying the TT through the hub address and port number. If the hub is configured to operate in TT/hub mode, the port number is ignored, and the transaction will be executed on all full- and low-speed enabled ports.

When the hub is operating at high-speed and is configured to TT/Hub mode, all of the full-speed devices plugged into the downstream facing port of the hub share the same 12-Mbps pipe. Therefore, when three full-

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speed USB 1.1 devices are attached to a single-TT hub, each device shares a single 12-Mbps pipe created by the single TT as shown in **Figure 2**.

If the hub is configured to operate in TT/port mode, then the transaction is executed on only the port associated with the TT. Therefore, the TT/port implementation allows multiple transactions to be executed simultaneously, thus improving performance. Each TT is an independent entity. Just as TTs in different hubs may operate in parallel, so may TTs in the same hub. The host may overlap the operation of TTs so that a system may achieve the bandwidth equivalent of having an independent USB 1.1 host controllers in the system. Each TT adds approximately the equivalent of 12 Mbps of USB 1.1 bandwidth. **Figure 3** shows the operation of the transaction translators when the hub is configured in multiple TT mode.

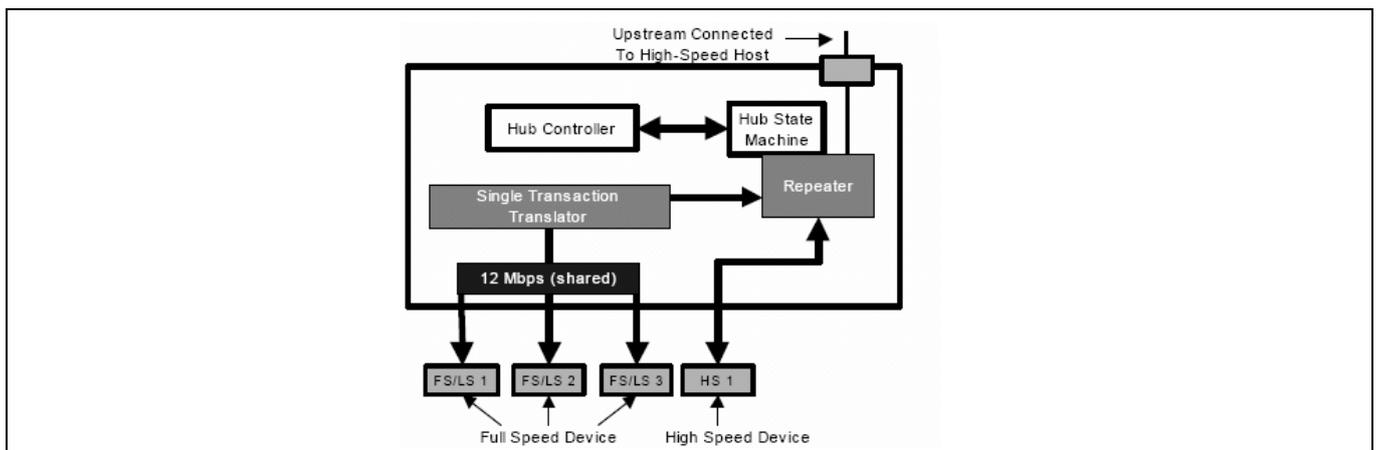


Figure 2 Bandwidth Shared among the Full-Speed Devices in Single TT Mode of Hub

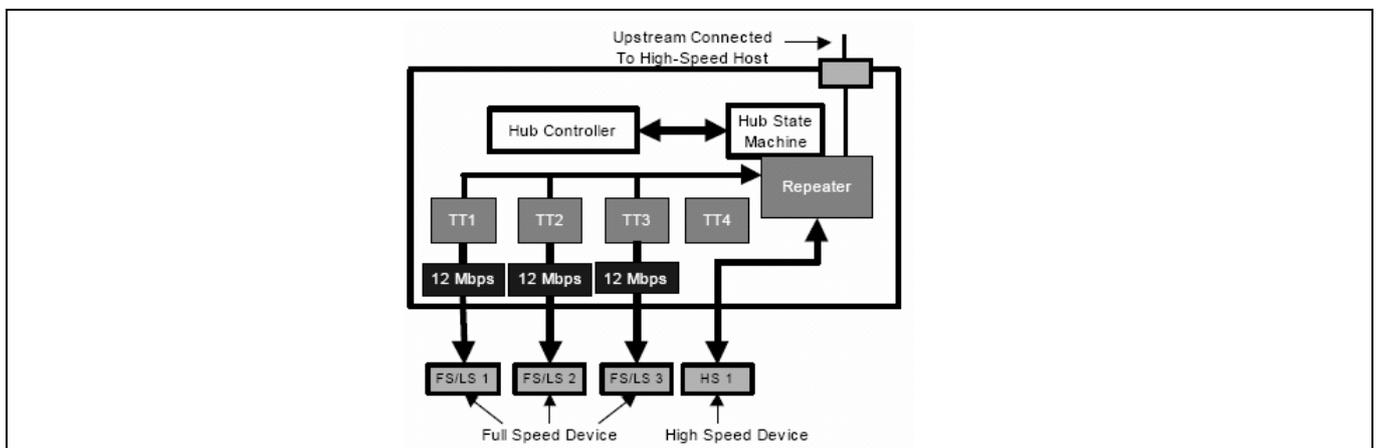


Figure 3 Designated Pipe for Each Full-Speed Device in Multiple TT Mode of Hub

3.2 Illustrations

This section provides clarification of the performance of the hub in TT/Hub versus the TT/Port with some case illustrations. The first two cases show the TetraHub functionality in single TT mode, while the last two involve the TetraHub functionality in multiple TT mode. The sets of examples presented illustrate how the TT/port architecture provides superior performance for full-/low-speed transfers as it enables simultaneous transfers to occur on each downstream port.

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3.3 Single TT Mode (TT/Hub)

In the single TT mode, all IN/OUT tokens are broadcast over all the enabled ports facing downstream. A single TT is tasked with servicing all the devices connected to the downstream facing ports. This reduces the efficiency when all the four ports are active (a full- or low-speed device connected to each of the downstream facing port).

The following examples display how the TT handles an OUT transfer and IN transfer between a host and a full-speed device plugged into the hub.

3.3.1 OUT Transfer in TT/Hub Mode

Figure 4 displays a hub performing a full-speed OUT transfer from the host to a full-speed device plugged in one of the downstream-facing ports. The TT broadcasts the OUT token followed by the data and awaits a response from one of its downstream ports. Since the OUT transfer was designated for an endpoint on a device that is connected to port 1, the ACK token is returned on that connection while all other connections remain idle. There is no response from the rest of the enabled ports.

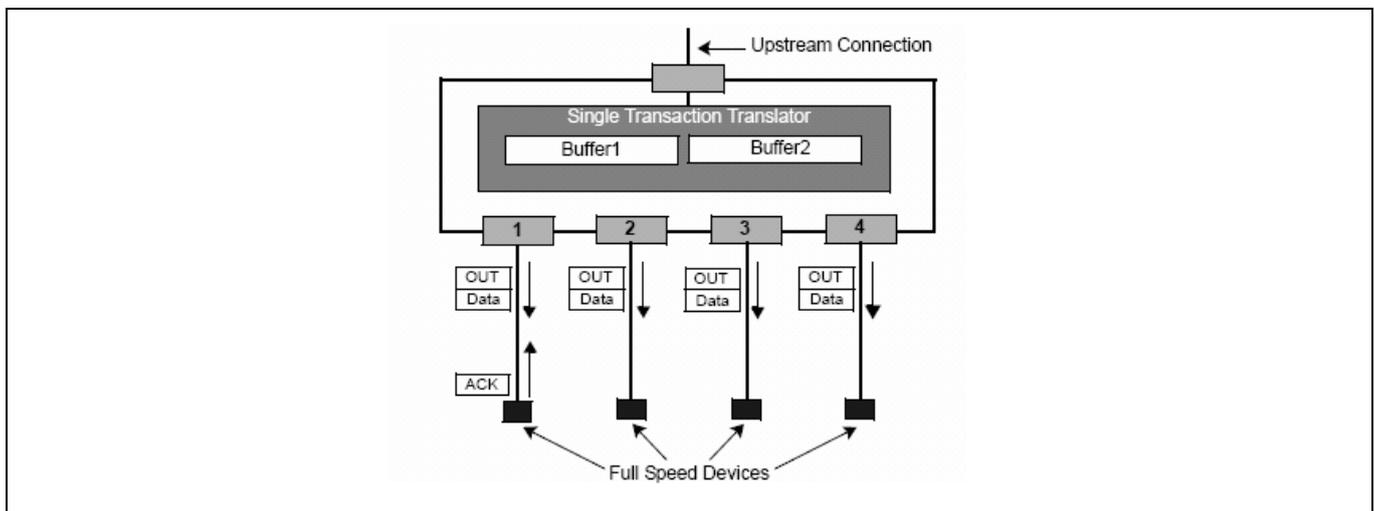


Figure 4 TT/Hub OUT Transfer

3.3.2 IN Transfer in TT/Hub Mode

In **Figure 5**, the TT is performing an IN transfer from a fullspeed device plugged into one of the downstream ports to the host.

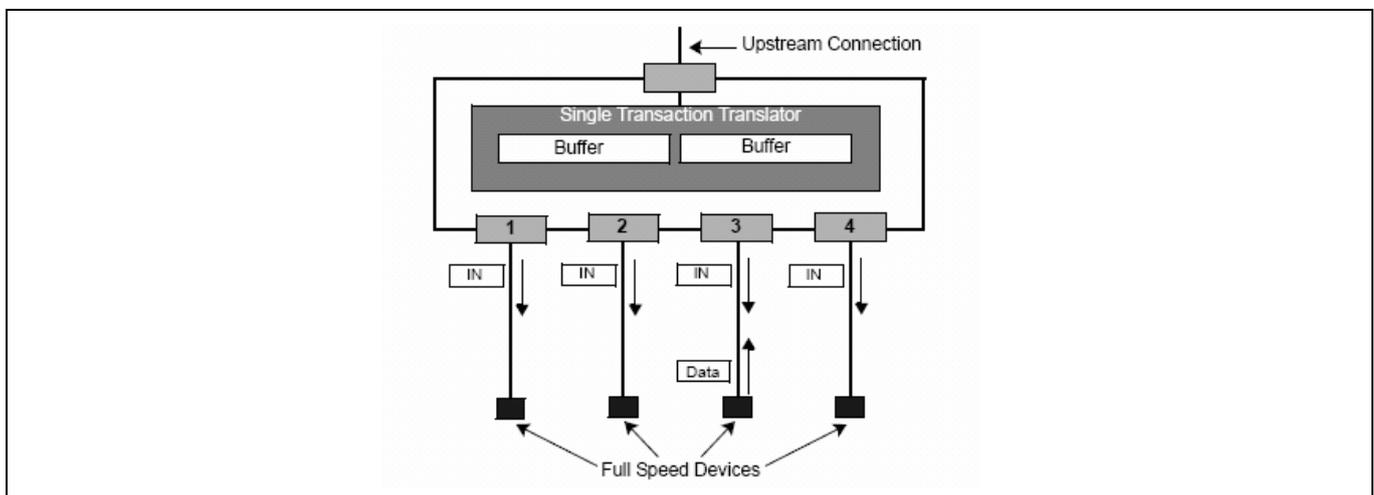


Figure 5 TT/Hub IN Transfer

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The IN token is broadcast on all the downstream ports. Since the IN transfer was designated for a particular endpoint on a device that is connected to port 3, the data is returned on that connection while all other connections remain idle. Note that although not shown, the OUT token for the status stage would be broadcast on all downstream ports, to which only the Port 3 would respond.

3.4 Multiple TT Mode (TT/Port)

In the Multiple TT mode, where each port has a dedicated transaction translator, an IN/OUT token is sent to only one specific port by its dedicated transaction translator. This improves performance as compared to the single TT mode, even when all the four ports are active (a full- or low-speed device connected to each of the downstream facing port). The following examples display how the TT handles an OUT transfer and IN transfer between a host and a full speed device plugged into the hub when the hub is operating in TT/Port mode.

3.4.1 OUT Transfer in TT/Port Mode

In **Figure 6**, the TTs are all performing OUT transfers simultaneously. Each TT has a unique set of buffers from which the data is sent only to the corresponding port connection.

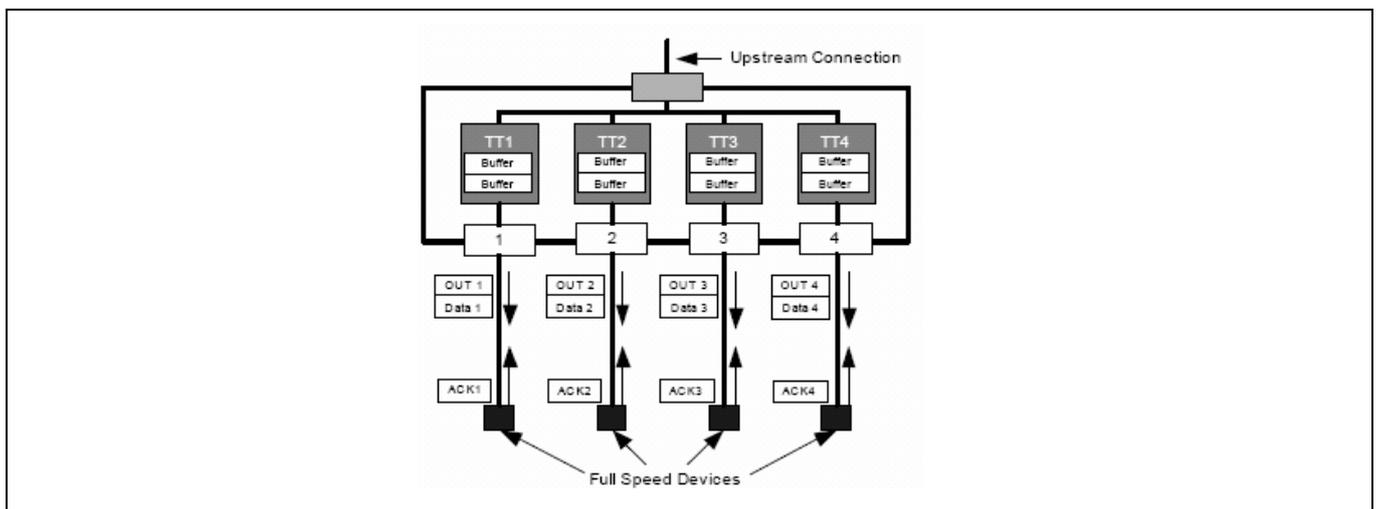


Figure 6 TT/Port OUT Transfer

3.4.2 IN Transfer in TT/Port Mode

In the example shown in **Figure 7**, the TTs are all performing IN transfers simultaneously. Each TT has a unique set of buffers in which one buffer per TT stores the data read in from the corresponding port connection. Each TT is operating independently. Each of these TTs functions in parallel, improving the efficiency and performance.

Summary

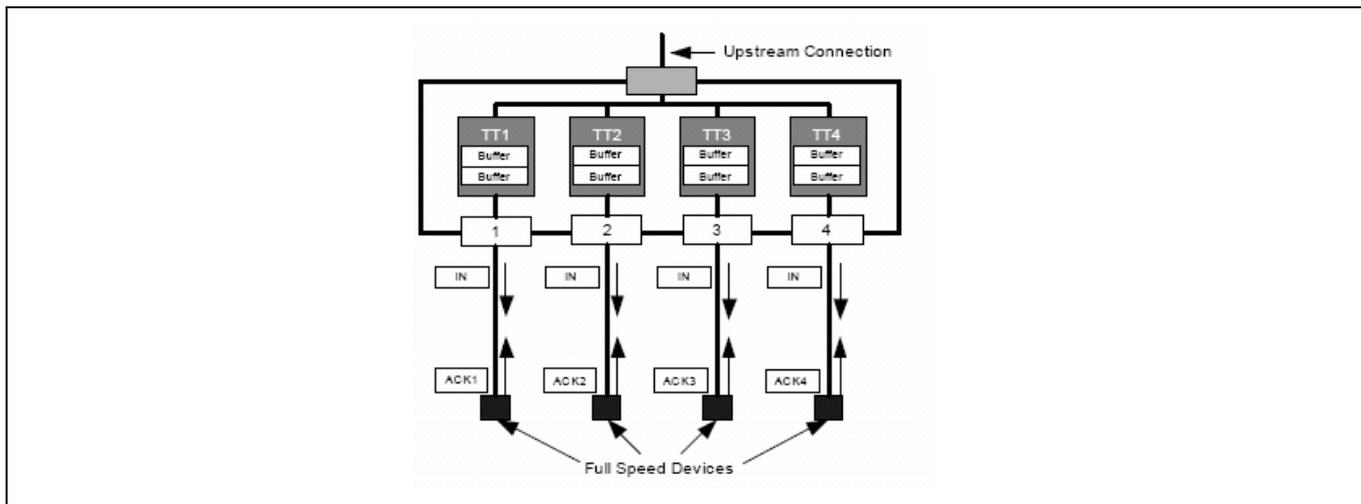


Figure 7 TT/Port IN Transfer

4 Summary

This application note illustrates the advantages of operating a high-speed hub in multiple transaction translator mode versus a single transaction translator mode. The maximum possible bandwidth a hub can provide for classic-speed devices is the number of enabled TTs times 12 Mbps. Therefore, a hub with a single TT can only provide a maximum of 12 Mbps.

The illustrations presented in this application note show that a four-port hub with a TT/port implementation can support as much USB 1.1 bandwidth as supported by four separate hubs with single TT implementations. Developers of hubs should consider their application before choosing which TT architecture to use.

When implementing a system, consider the types of devices and the speeds they will run at. If downstream devices are either all high-speed or just a single full-/low-speed device a lower cost single TT hub can be considered. If the application is multiple full-/low-speed devices with a need for bandwidth a multi-TT hub should be used. In the case of consumers connecting full-/low-speed devices with USB 2.0 hubs that use single-TT technology, they are bound to face performance issues when multiple devices are used. Therefore, when designing for the general use only a multi-TT hub implementation will give the throughput benefit that USB 2.0 offers for their classic speed devices.

Summary

Revision history

Document version	Date of release	Description of changes
**	2010-11-26	Created spec number and updated template for an old application note that was there on the website.
*A	2011-04-15	Added information on HX2VL.
*B	2013-12-03	Obsolete document. Completing Sunset Review.
*C	2020-07-15	Updated template Removed references to CY7C65640/40A/40B
*D	2021-03-24	Updated to Infineon template.

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Edition 2021-03-24

Published by

Infineon Technologies AG

81726 Munich, Germany

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Document reference

001-65252 Rev. *D

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