

PSoC® 3 and PSoC 5LP - Phase-Shift Full-Bridge Modulation and Control

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Associated Project: Yes

Associated Part Family: All PSoC 3 and PSoC 5LP parts

Software Version: PSoC Creator™ 2.2 or higher

Related Application Notes: [AN76496](#)

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AN76439 introduces phase-shift full-bridge modulation for PSoC 3 and PSoC 5LP. This application note describes in detail the implementation of phase-shift modulation in UDBs with some discussion on how to control the full-bridge for Power applications.

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Introduction

There are a variety of modulation approaches and control techniques that apply to power applications. With the introduction of PSoC 3 and PSoC 5LP and the significant programmable analog and digital functions that come with both product families, there is very little to limit the possibilities, especially advanced modulation and control techniques.

This application note introduces phase-shift full-bridge (PSFB) modulation. This is a modulation commonly found in zero-voltage switching (ZVS) converters, a group within the family of soft-switched converters. This application note focuses on how a PSFB modulator is implemented in PSoC. Both analog and digital design variations are explored. In addition there is some light discussion about control approaches.

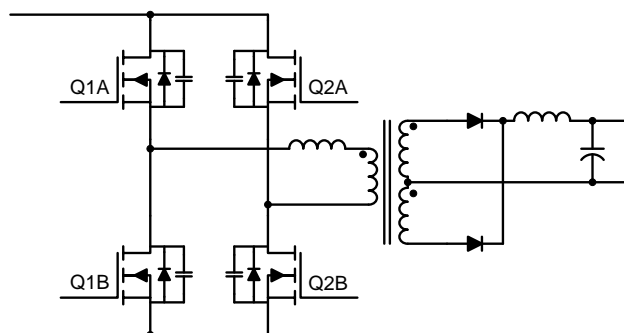
Note that although the PSFB is common in ZVS design, this application note does not discuss in any significant detail the fundamentals of ZVS and soft switching. Also it is not the intent of this application note to introduce the fundamentals of power electronics, an interesting and vast subject in its own right. These topics are left for you to explore.

Also keep in mind that this application note assumes that you are familiar with developing applications using PSoC Creator for PSoC 3 or PSoC 5LP. If you are new to PSoC 3 or PSoC 5LP, introductions can be found in [AN54181](#), [Getting Started with PSoC 3](#) and [AN77759](#), [Getting Started with PSoC 5LP](#). If you are new to PSoC Creator, see the [PSoC Creator home page](#).

Introduction to PSFB Modulation

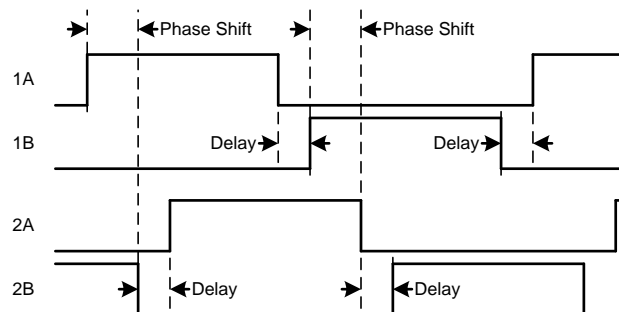
The full-bridge can be thought of as two half-bridges with the load driven between each leg. Figure 1 shows a schematic example of a basic full-bridge converter. The master leg is defined by MOSFETs Q1A and Q1B, and the slave leg is defined by Q2A and Q2B in this representation. Notice that the load in this example is a transformer with the transformer output diode rectified into an LC filter. In most modern high efficiency designs the output is likely to be synchronously rectified rather than diode rectified. Also note that the PSFB is not limited to the schematic shown in Figure 1; other variations exist depending on the application.

Figure 1. PSFB Schematic Example



For phase-shift modulation, each leg of the full-bridge (half-bridge) is modulated with a complementary square wave, as Figure 2 shows. The transfer of energy is controlled by modulating the phase relationship between the complementary signal pairs driving the master and slave legs of the converter. The amount of overlap determines transfer energy, as you would expect.

Figure 2. Phase-Shift Modulated Signals



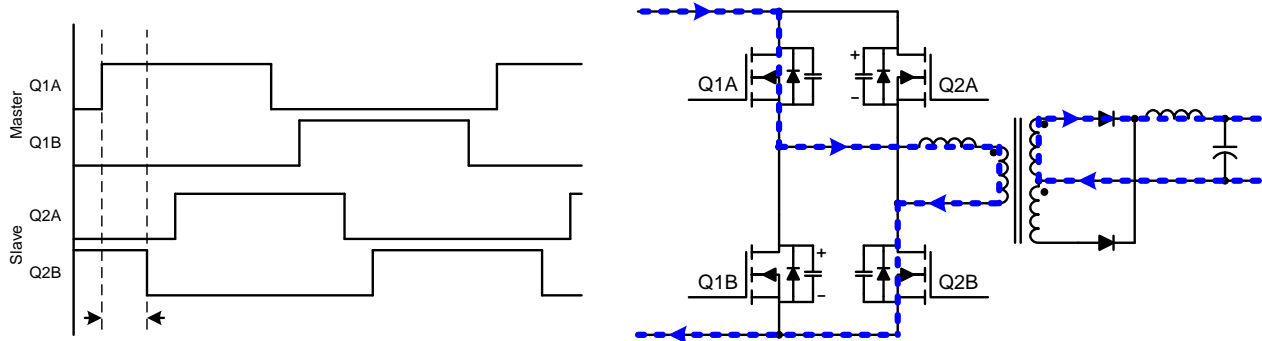
A dead time is usually inserted between each of the complementary signals to avoid shoot-through (also shown in Figure 2). In soft-switched designs, where the PSFB is commonly employed, the delay is set to achieve zero-voltage switching. ZVS is a design approach that significantly reduces the switching losses by switching when the voltage across the switched MOSFET is at or near zero.

For the sake of introducing typical phase-shift full-bridge modulation, I only touch upon zero-voltage switching concepts. However, just a reminder, it is not my intent to discuss ZVS and the detailed theory behind it. Such discussion of ZVS is beyond the scope of this application note and is left for future exploration. There are numerous resources available that explore this topic (again another very interesting subject).

Let us now examine in detail each of the phases, or stages, in the modulation cycle.

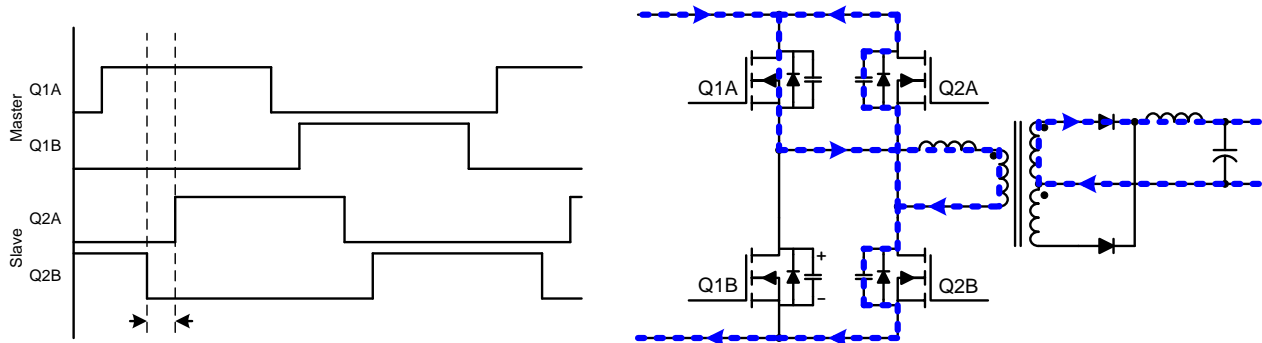
Stage 1 – Forward Conduction

A good starting point is to look at the period where the master FET Q1A and slave FET Q2B are both conducting. During this period, current flows through the transformer and any series and/or leakage inductance. You might notice that the opposing MOSFETs that are not conducting maintain full voltage across their output capacitance (C_{oss}).



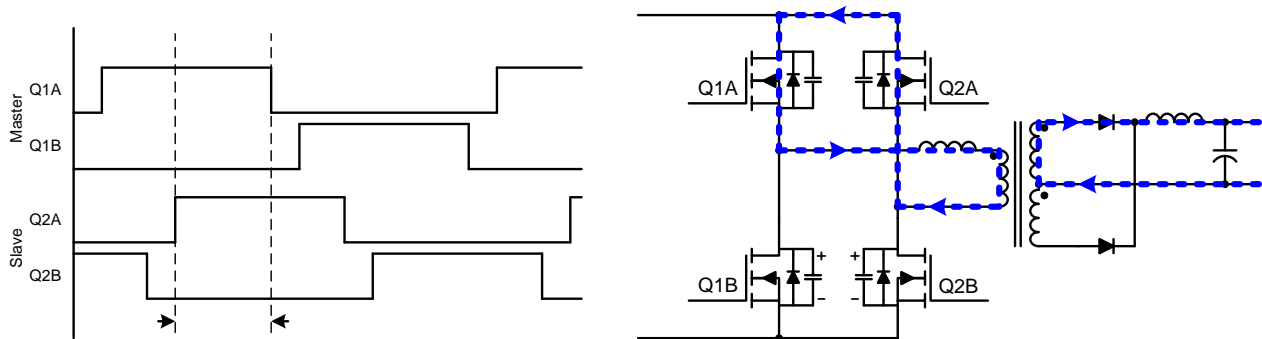
Stage 2 – Slave-Leg Transition

After the forward conduction period, Q2B is switched off. The PSFB enters a period where the energy stored in the series inductance (including leakage inductance) and the previously charged MOSFET, Q2A, is released into the system. Notice that the series inductance and the MOSFET's C_{oss} of the slave leg form a resonant tank. Q2B C_{oss} is charged and Q2A C_{oss} is discharged. In ZVS designs the circuit and delay are tuned so that Q2A is switched on in the next transition somewhere near the point where the voltage across Q2A is zero.



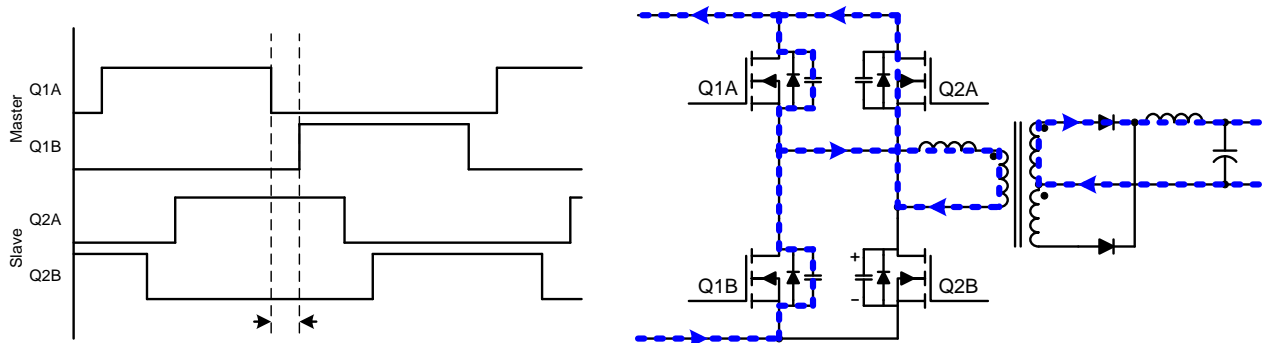
Stage 3 – Freewheeling

During the freewheeling period MOSFETs Q1A and Q2A are conducting; they maintain any current flow that may exist in the series inductance. Again notice that now C_{oss} of Q1B and Q2B are charged to the full voltage of the input.



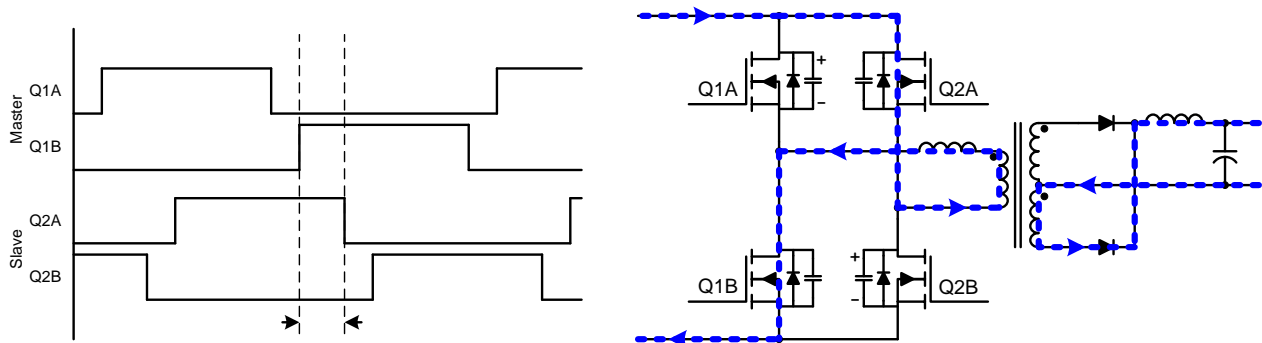
Stage 4 – Master-Leg Transition

The next phase I refer to as the master leg transition. Notice again that the series inductance and C_{oss} of the master leg's MOSFETs now form a resonant tank. Q1A's C_{oss} is charged while Q1B's C_{oss} is discharged.



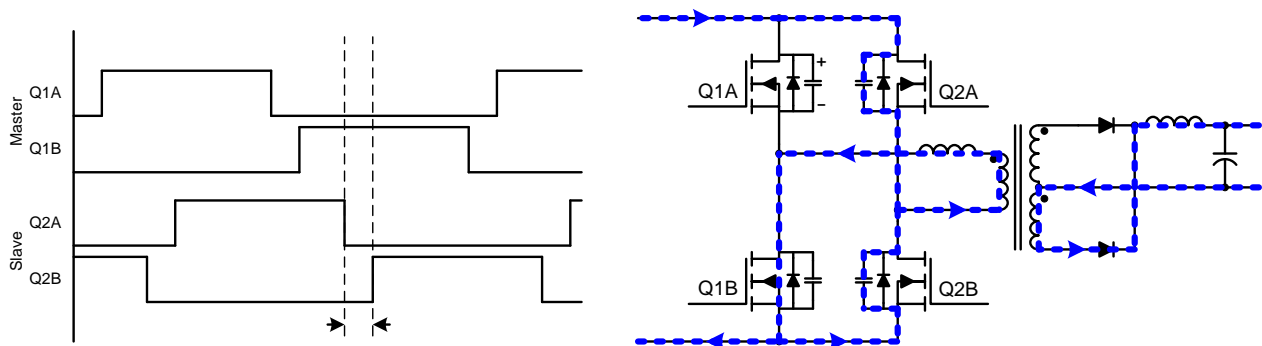
Stage 5 – Forward Conduction

Similar to Stage 1, the master FET Q1B and slave FET Q2A are both conducting. Again during this period current is flowing through the transformer and any series and/or leakage inductance. Notice that the opposing MOSFETs that are not conducting maintain full voltage across their output capacitance.



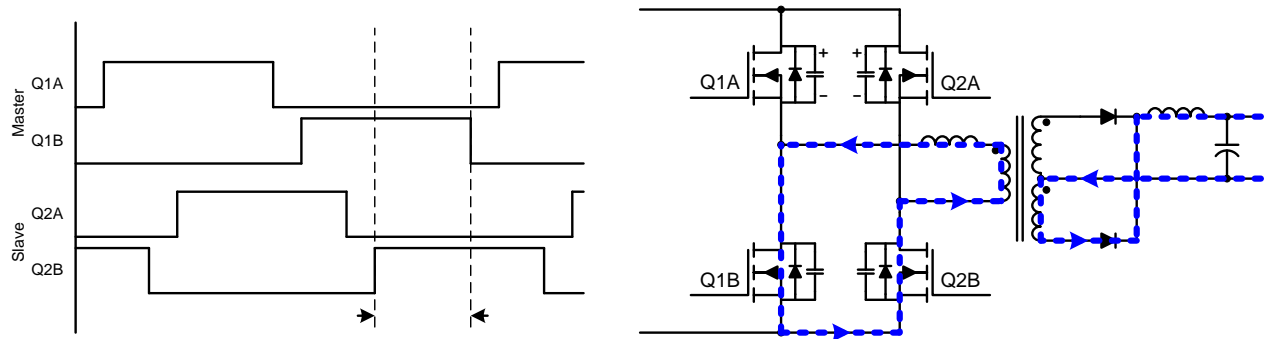
Stage 6 – Slave-Leg Transition

Q2A is switched off. The PSFB enters a period where the energy stored in the series inductance and the previously charged MOSFET, Q2B, is released into the system. As in previous stages, the series inductance and MOSFETs C_{oss} of the slave leg form a resonant tank. Q2A is charged and Q2B is discharged. In ZVS designs the circuit and delay are tuned so that Q2A is switched on in the next transition somewhere near the point where the voltage across Q2B is zero.



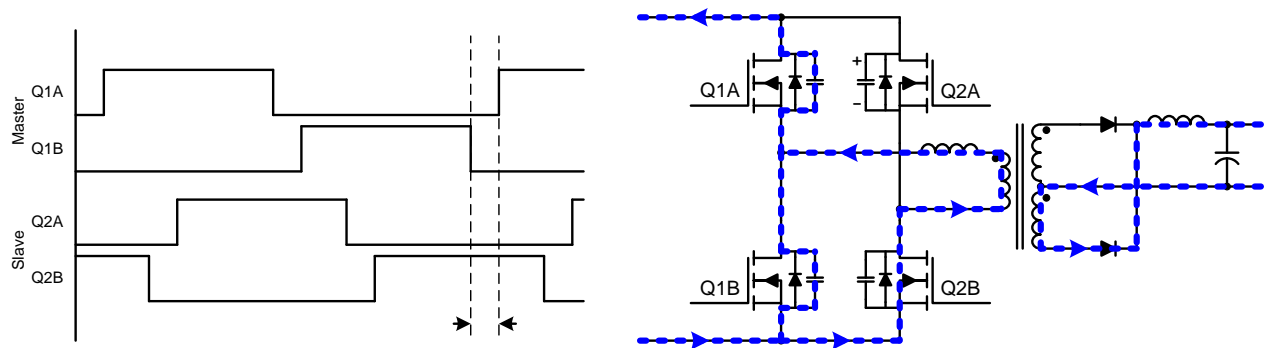
Stage 7 – Freewheeling

During the second freewheeling period MOSFETs Q1B and Q2B are conducting; they maintain any current flow that may exist in the series inductance. Again notice that now C_{oss} of Q1A and Q2A are charged to the full voltage of the input.



Stage 8 – Master-Leg Transition

The final phase is again a master leg transition. The series inductance and C_{oss} of the master leg's MOSFETs form a resonant tank. Q1A's C_{oss} is charged while Q1B's C_{oss} is discharged. After this stage the modulation cycle starts again with stage 1.



PSFB Modulator Implementation

The PSFB modulator has several major functional elements or pieces:

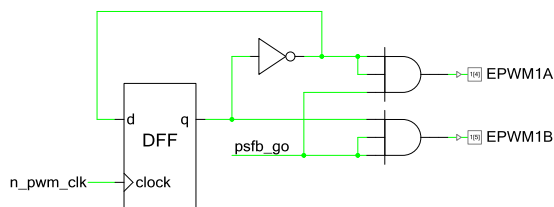
- Control logic to support the complementary master (fixed) gate drive logic.
- Complementary slave (phase shifted) gate drive logic.
- Event generation translated from pulse-width modulation, to determine the phase shift.
- And last, as with most synchronous modulators, there is delay control between edges.

The following sections describe these functional elements with variations to the design approach. This is the part of the power of PSoC - its vast flexibility which makes it easy to quickly build and test different solutions.

Master Pair Gate Signal Generation

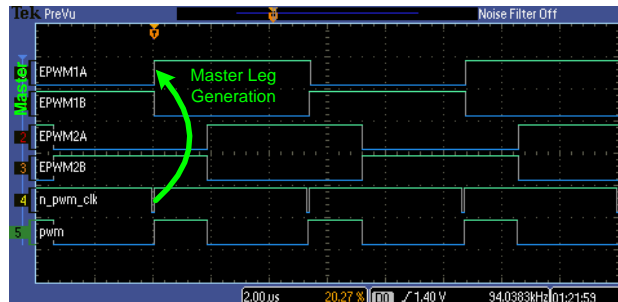
The gate signal generation for the complementary master pair is straightforward - clock the inverted output of a 'D' flip-flop back to its input as Figure 3 shows. This causes the outputs to toggle and form a square wave at half the clock frequency. The complementary pair is derived from the inverted and non-inverted outputs of the flip-flop.

Figure 3. Master Gate Signal Generation



The AND gates in Figure 3 provide an option to turn off the gate drive logic effectively allowing 'output disable' capability. You also might notice that three-terminal AND gates are used with two of the inputs shorted together. Although not shown here, the extra inputs are present for adding delay generation circuitry, which will be discussed later. Figure 4 shows the complementary nature of the signal and the link between the master leg synchronizing events.

Figure 4. Master Gate Signal Generation



Slave Pair Gate Signal Generation

The complementary slave signal pair is derived, in part, from the master signal pair. This is because the state of the slave leg signals depend on the phase of the master leg signals. A trigger signal, generated by the PWM block, is used to set the edge, and the master phase logic output sets the slave's direction. A simple SR latch holds the slave output state until the next trigger arrives. The latching event is a falling edge transition on the PWM block output or the clock to the master.

It is necessary for the latching event to come from both the master source and the slave source. This is provided to support the situation when the PWM is at zero duty cycle. If it were not for the master synchronizing event the slave would never update at the zero duty cycle singularity.

Just like the master leg design, there is a pair of AND gates, as Figure 5 shows. These gates provide an option to turn off the gate drive logic effectively allowing 'output disable' capability. And just like the master signals, three-terminal AND gates are used with two of the inputs shorted together to add delay. Again, this will be discussed later.

Figure 5. Slave Gate Signal Generation

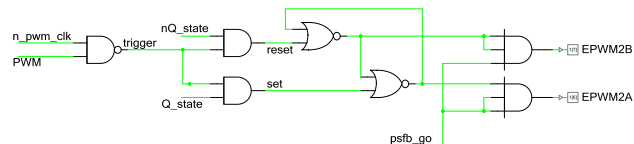
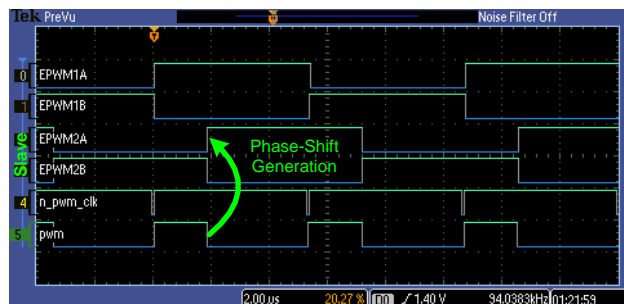


Figure 6 shows an example of what the output looks like when it is operating near 100 kHz. The master pair gate signals (the inverting and non-inverting outputs of the 'D' flip-flop) are reset and set respectively. On the falling edge of the PWM input signal, the SR latch of the slave logic output is set to the non-inverting output of the master pair that is currently logic high. This sets the slave output high driving the low side MOSFET gate signal low and the high side MOSFET gate signal high. This state remains until the next low transition of the PWM signal occurs.

Figure 6. Slave Gate Signal Generation



Note The SR latch in Figure 5 is intentionally included. PSoC Creator permits this; however, an SR latch is a combinational loop, and PSoC Creator generates a warning on combinational loops in logic. This is because PSoC Creator can only perform timing analysis on sequential logic paths. Thus it warns that it must break the loop to analyze.

Modulation Techniques

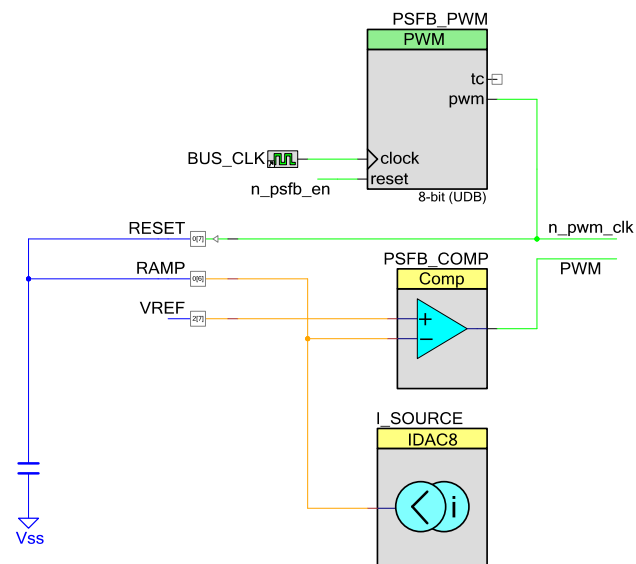
Since the modulator requires only falling edges to indicate phase transitions, these edges can be generated by an analog programmed source as well as any digital source. PSoC's flexibility allows you to easily implement either analog or digital. Let us examine each method:

Analog Modulation Source

Figure 7 shows an analog PWM generated by an external capacitor and a current source or IDAC combined with a comparator. A simple time-based function (a digital PWM in this example) is used to reset the integration in the capacitor and trigger the PSFB slave pair. .

Analog modulation has an advantage over any digital approach in that the modulation input is a continuous function; there is no definable quantization unlike a digital implementation (i.e. infinite resolution for the 'digital' thinkers like myself). However, the down-side might be that the duty cycle programming is set externally rather than a register or some easily programmable function. Another DAC could be used to program the modulation, but the effect would be similar to just implementing a digital PWM (i.e. quantization in the DAC).

Figure 7. Analog Modulation Design



Looking at Figure 7, the IDAC in this configuration is used only as a programmable current source; the current is fixed to a desired value. The current source (IDAC) into the external capacitor generates a constant voltage ramp. The digital PWM is used for nothing more than a programmable reset pulse. Thus the reset pulse width may be set based on the pin current sink capability and the capacitor tied to the pin. The RESET pin is configured as open-drain to allow the ramp to occur, which is quite apparent in Figure 8 on page 8.

With the current programmed by a constant current source, the relation between voltage, time, and current resolves into a simple linear function:

$$\text{Equation 1} \quad \Delta v = i \frac{\Delta t}{C}$$

Figure 8 shows an example of the analog pulse-width modulation in operation. The ramp capacitor is approximately 470 pF with the current source set at 200 µA. The period of each half phase is around 5.3 µs yielding a ramp up to about ~2.3 V according to Equation 1.

Figure 8 also shows the analog PWM in action. The *n_pwm_clk* signal drives the master leg phase generation. The *pwm* signal drives the slave leg phase generation.

Figure 8. Analog Modulation



Digital Modulation Source

Digital modulation generation for the PSFB is nothing more than an ordinary digital counter and comparator derived pulse-width modulator (or delay-line derived if you feel challenged enough to do it). The PSoC Creator PWM Component shown in Figure 9 is sufficient for this. The clock strobe, *n_pwm_clk*, is derived from the terminal count strobe of the PWM's internal timer. The PWM is direct. Figure 10 shows the PWM Component configuration dialog use to set up modulation.

Figure 9. Digital Modulation Design

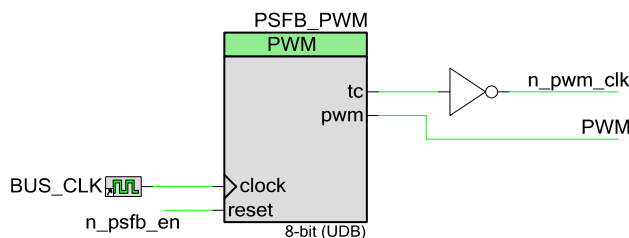
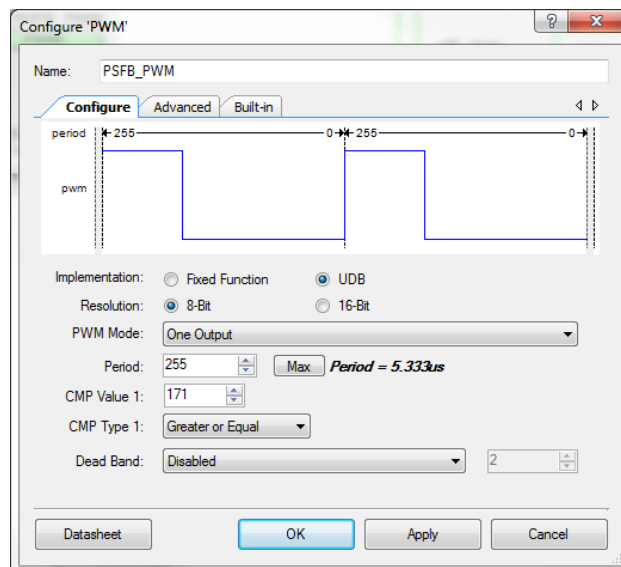


Figure 10. PWM Configuration for Digital Modulation



Digital event generation is extremely simple to implement - the modulation is done entirely with register writes (no external signals). Thus, full digital control of the PSFB and the system is possible. The negative effect is quantization, which can contribute to limit-cycling. For some applications quantization may impact converter performance to the point that the method becomes unfeasible. Again, the feasibility depends enormously on the application. Note that resolution is appreciably worse as the target switching frequency goes up relative to the clock frequency.

Delay Generation Techniques

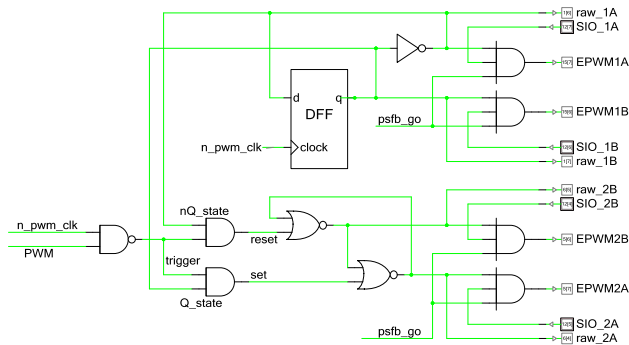
The modulation techniques described previously enable the PSFB implementations described in Introduction to PSFB Modulation on page 2. However, they cannot be directly applied to ZVS topologies because transition delays can result in hard switching and shoot-through in the half-bridges. Therefore, delays must be introduced between transitions to allow the voltage in the full-bridge to resonate down to a minimum or zero voltage before turning the FETs on.

Similar to modulation, there are analog and digital techniques for generating delays in switching, and both can be easily implemented in PSoC. Let us examine each:

Analog Programmed Delay Generation

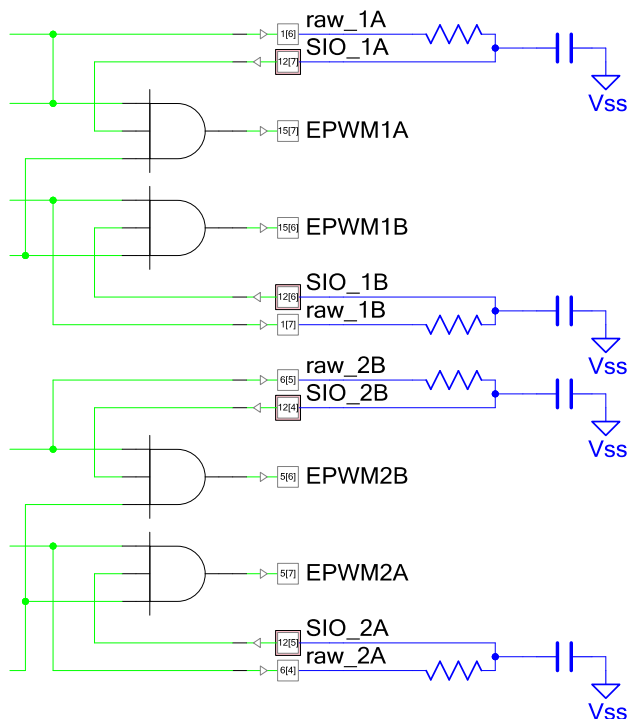
The basic idea in the analog programmed delay approach is to use the comparators in the special I/O (SIO) pins in PSoC 3 or PSoC 5LP to program delay at each transition. The SIO pins exist on PORT12. Figure 11 on page 9 shows the additional gating connection through the SIO pins.

Figure 11. Modulation with Delay Signals



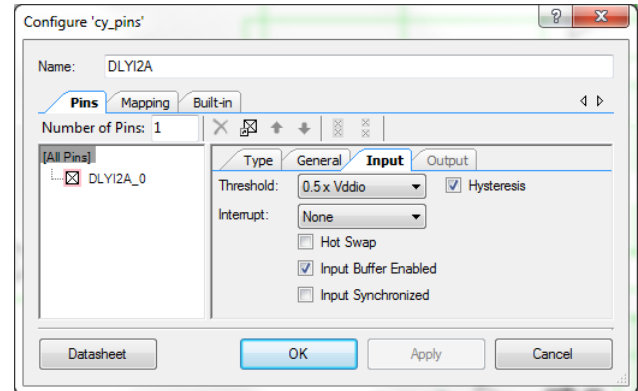
The delay in this example is set by the threshold programmed in the SIO combined with the external RC network. Figure 12 shows a zoom-in of Figure 11 around the slave leg signal generation. Additional resistors and capacitors are annotated to show the hardware programmed delay. Clearly this is an analog way of programming the delay.

Figure 12. Modulation with Delay



Note that the SIO input thresholds are programmable in the PSoC Creator Pins Component configuration dialog (Figure 13).

Figure 13. SIO Threshold Setting



Using the SIO threshold, ordinary circuit analysis of the RC network shows the delay to be:

$$\text{Equation 2} \quad V_{thresh} = V_{ref} (1 - e^{-t/RC})$$

For example, if the SIO comparator reference is set to 50% of V_{DDIO} then Equation 2 reduces significantly:

$$\text{Equation 3} \quad t = RC \ln(2)$$

Hence the timing of each leading transition of each gate signal can be programmed individually with a simple RC network. Individual programmability is important for ZVS applications since symmetric delay is not always desirable.

Another critical point is that the propagation delay through gate driver and buffer may not always be matched between channels. Thus the difference in propagation delay could also be accounted for by programming the delay.

Digital Programmed Delay Generation

True to PSoC character, digital delay programming is also possible. In this case the delay is programmed with synchronous logic. Note that because the logic is synchronous to the clock, the output is also synchronous; therefore, there is also quantization in the output. For some systems the finite nature of a synchronized system can yield system results that are less than ideal (certainly less ideal than infinite resolution). Figure 14 shows a clip of the logic with the delay generation in Figure 15.

Figure 14. Modulation with Delay Signals

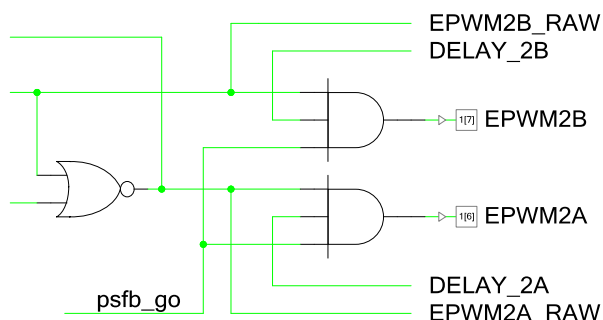
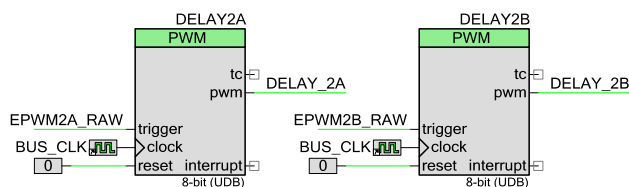


Figure 15. Digital Delay Generation



In this example the delay is programmed using one-shot triggered PWM Components. Figure 16 and Figure 17 show the PWM configurations. At the rising edge of the trigger signal the PWM module runs through its count until it hits the terminal count. Since there are four independent channels this method requires four PWM Components to generate delay for all signals that drive the PSFB (only two of them are shown here).

Note that Figure 15 does not necessarily show the only way to inject a delay. There are many other ways to solve this problem digitally. What is shown is a convenient and highly programmable example. Simply setting the compare value in a PWM component sets the delay for the corresponding channel. There are certainly more ways to solve this problem that would likely confine the range of delay programming yet improve the resource utilization.

Figure 18 shows a running example of delay on the PSFB. In this case the delay is clearly programmed to be symmetrical for all edges.

Figure 16. Digital Delay Settings

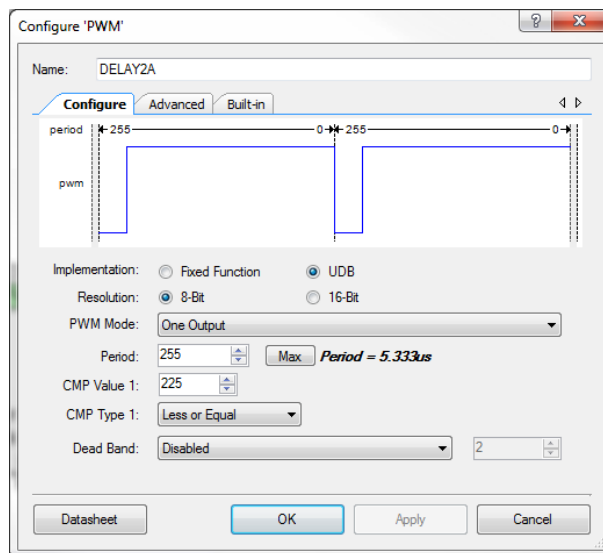


Figure 17. Digital Delay Settings (Continued)

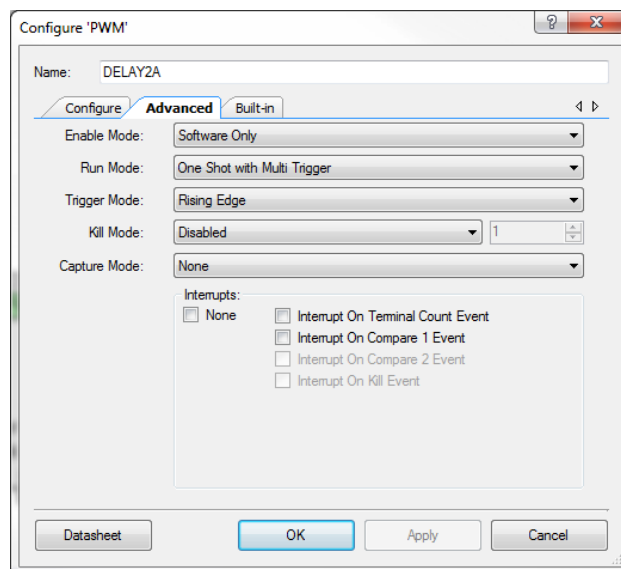
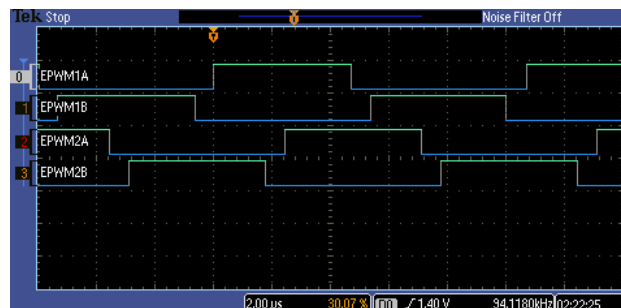


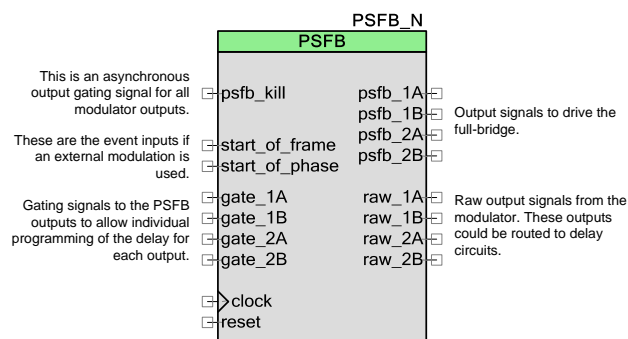
Figure 18. PSFB Example Showing Delay



A Simple PSFB Component

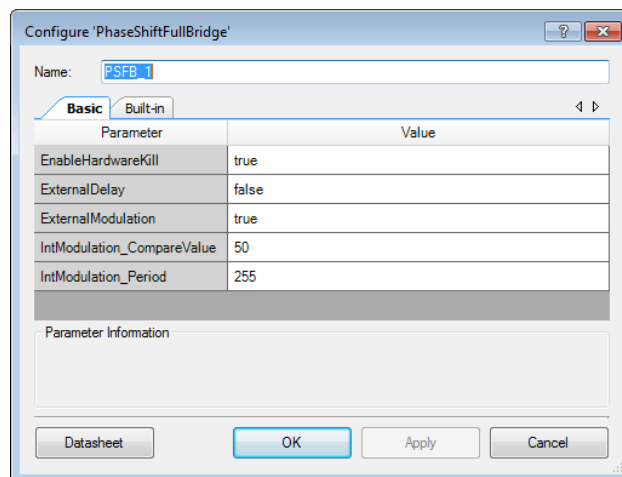
The PSFB structure and design described in PSFB Modulator Implementation on page 6 is encapsulated in a component for the projects in this application note. Figure 19 shows a view of the component with all possible inputs and outputs exposed.

Figure 19. PSFB Component



The component includes simple digital modulation for the sake of quick testing and demonstration. However, the modulation input can be exposed to allow for external operation. This allows you to use a custom analog or other digital technique for the component to translate into phase-shift modulated gate signals. A component datasheet describing the component and its parameters (Figure 20) is included with the projects. Refer to the component datasheet for additional details about the component.

Figure 20. PSFB Component Parameters



Configure 'PhaseShiftFullBridge'

Name: PSFB_1

Basic Built-in

Parameter	Value
EnableHardwareKill	true
ExternalDelay	false
ExternalModulation	true
IntModulation_CompareValue	50
IntModulation_Period	255

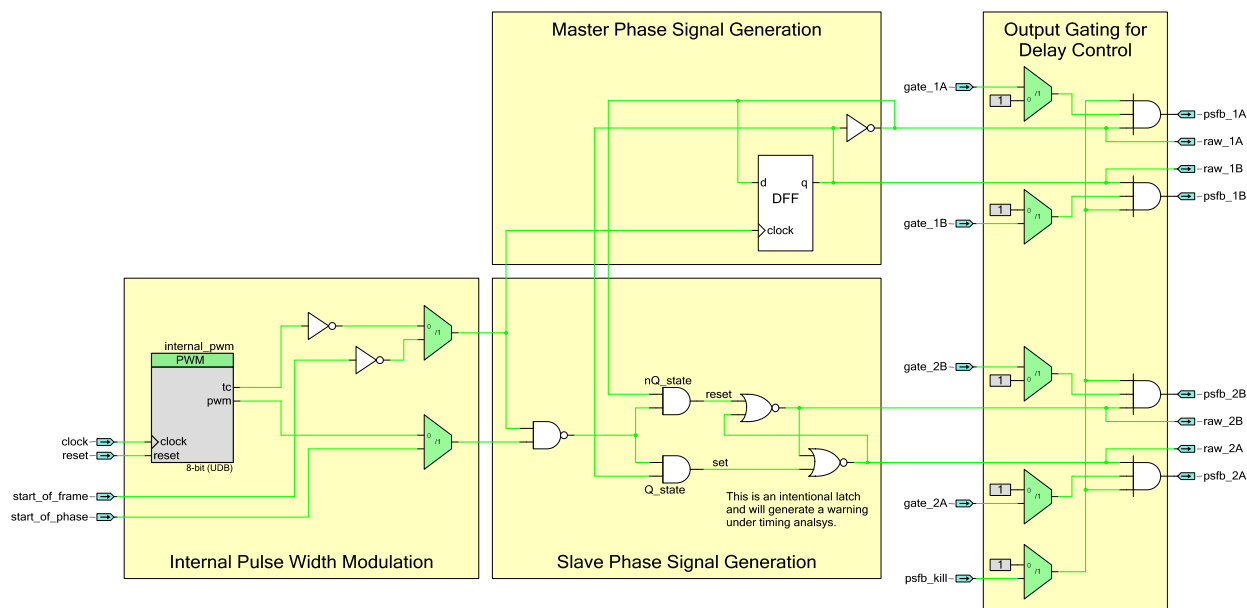
Parameter Information

Datasheet OK Apply Cancel

Figure 21 shows an "under the hood" look at the major elements of the component:

- Master Phase Signal Generation
- Slave Phase Signal Generation
- Internal Pulse Width Modulation – A PWM is used to generate modulation. This option can be bypassed if desired by using the start_of_frame and start_of_phase inputs.
- Output Gating – Gating is for enable / disable, and signal delay programming for each rising edge.

Figure 21. The PSFB Component (Under the Hood)



Peak Current Control Example

The PSFB is mostly just a modulation technique. In most power applications the modulator is not operated without some compensation network or other control driving it. In this section I briefly present a peak current control idea that is married to the PSFB modulator. You can use this as an example to explore the vast possibilities (such as analog voltage control, digital voltage control, or even combined peak current control and digital voltage control). With PSoC the possibilities are virtually endless.

Note that this is an idea and not fully explored in hardware at the release of this application note. Exploring the finer details of peak current control is well beyond the intent of this application note (saving this for another time). This is presented as an idea to help put into perspective how complex control ideas can be built with PSoC. Figure 22 shows a current-control design in PSoC Creator.

In most real-world applications the PSFB is often employed with some form of current control strategy. Why is this?

First, pure current-control of the PSFB results in a system with a single dominant pole in its transfer function, whereas its voltage-control counterpart yields a resonant two-pole system. Thus, current-controlled systems that are derived from the 'Buck Converter' topology (such as the PSFB in Figure 1) are easier to compensate and control.

Another major benefit is flux balancing. PSFB designs (such as the one shown in Figure 1) usually have a transformer and no DC flux blocking capability in the transformer. Thus, without some management of the flux in the transformer, the transformer can 'walk' into saturation. Knowing that current is proportional to magnetic flux, such designs are naturally flux balancing with peak current-control employed.

Slope Compensation

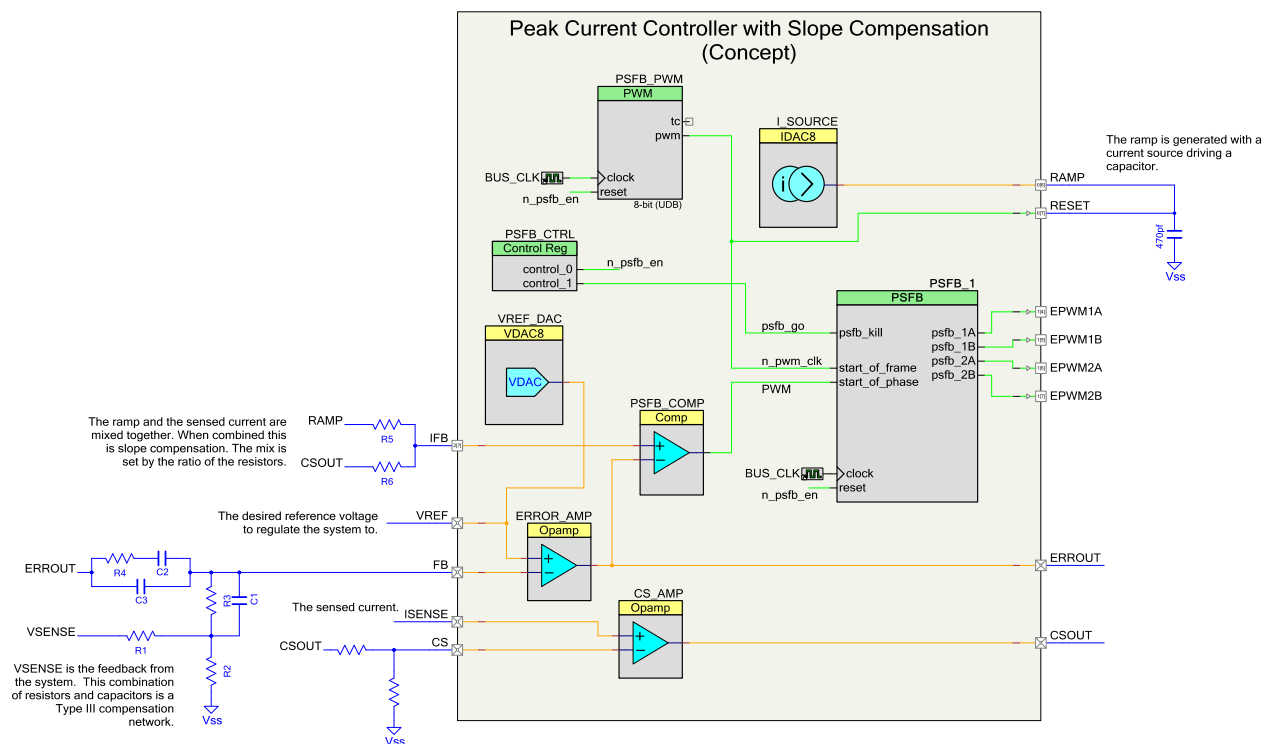
Peak current control has the well known 50% duty cycle limitation. To overcome this, an artificially generated ramp signal is mixed with the current signal to yield part voltage and part current control. The amount of ramp relative to the amount of current signal relates to how far past the 50% duty cycle point the design can be pushed.

The easiest way to think of this is to conceptualize the slope of the artificial ramp growing to infinity. If the ramp were infinite then the control would be purely based on voltage at the output of the converter. If there was no ramp then the control would be purely based on current. Anything in between is a mix of current and voltage control. Equation 4 shows the mixing ratio based on what is shown in Figure 22.

Equation 4
$$V_{IFB} \approx V_{RAMP} \frac{R_6}{R_5 + R_6} + V_{CSOUT} \frac{R_5}{R_5 + R_6}$$

Note that the PSFB is naturally limited to a 50% duty cycle, however slope compensation is still often employed in practice.

Figure 22. Peak Current Control with Slope Compensation



Ramp Generation

Ramp generation is performed by using a current source to drive into a capacitor. As noted in Analog Modulation Source on 7, the ramp voltage is as Equation 5 shows (Equation 1 repeated):

$$\text{Equation 5} \quad \Delta v = i \frac{\Delta t}{C}$$

When mixing with other signals, the assumption in this case is that the mixing resistors have little effect on the current. Thus Equation 5, although technically not perfect, is still a good predictor of the ramp.

Voltage Loop Compensation Network

With the addition of current control to the PSFB, the output response looks more like a single pole system rather than the two-pole resonant network. Still, although it is not theoretically necessary in the ideal situation, Type III compensation is often employed in practice to account for the loss of current information at very light load conditions. The voltage control portion of Figure 22 shows a Type III compensation network (very similar to a PID). Equation 6 shows the small-signal transfer function of the compensation network.

Equation 6. Voltage Loop Compensator Transfer Function

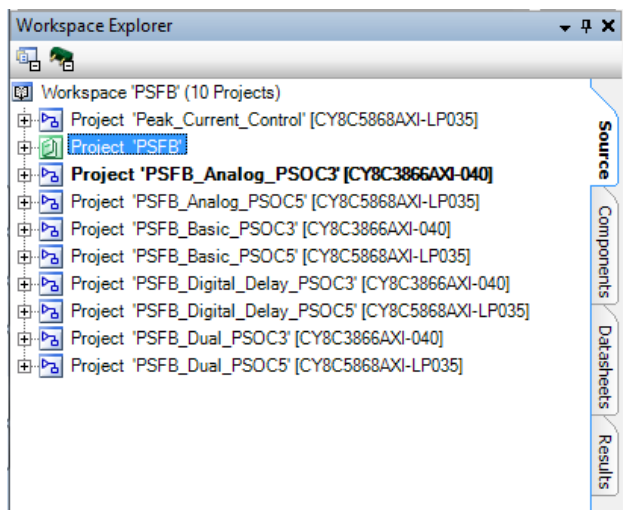
$$\frac{v(t)}{v_s(t)} = \frac{R_2 R_3}{(C_3 R_3 + C_2 R_3)(R_1 R_2 + R_2 R_3 + R_1 R_3)} \frac{(s C_2 R_4 + 1)(s C_1 R_3 + 1)}{s \left(s \frac{C_2 C_3 R_3 R_4}{C_3 R_3 + C_2 R_3} + 1 \right) \left(s \frac{C_1 R_1 R_2 R_3}{R_1 R_2 + R_2 R_3 + R_1 R_3} + 1 \right)}$$

Included Project Examples

There are four projects included with this application note. I could have included several more; however, I chose to confine this document to well less than 100 pages to avoid putting readers into a deep and potentially unrecoverable hibernation.

Note that when you open the workspace you will find ten projects (Figure 23) including the PSFB component library project. The four main projects mentioned are cloned for PSoC 3 to PSoC 5LP totaling eight projects. The project "Peak_Current_Control" is not a complete project (although it does build correctly). It is provided for visual reference only. Should you decide to explore a little, this project is what is described in Figure 22.

Figure 23. Included Projects



Each of the four projects demonstrates the PSFB operation. The different projects combine digital and analog resources to perform variations on the design, yet the underlying PSFB operation is still there. The following sections describe these projects and how to get them going. Here is a brief summary of the projects:

- **PSFB_Basic** – A basic digitally generated phase-shift modulation.
- **PSFB_Analog** – An analog method for generating phase-shift modulation.
- **PSFB_Digital_Delay** – A digitally generated phase-shift modulation scheme with digital delay.

- **PSFB_Dual** – A digitally generated phase-shift modulation. Two modulators are interleaved together.
- **Peak_Current_Control** – A project showing the peak current control concept. This project is for reference only and does not do anything.

Demonstration Hardware Setup

All of the projects are targeted for the [CY8CKIT-001](#) with either the PSoC 3 or PSoC 5LP Family Processor module. Figure 24 on page 15 shows a picture of the setup. Here is a summary of what needs to be connected to see the demonstrations running.

- Connect VR → P2_7
- Connect P1_2 → LED4
- Connect P1_4 → Scope
- Connect P1_5 → Scope
- Connect P1_6 → Scope
- Connect P1_7 → Scope
- Install a 470 pF capacitor from GND to the proto area, and connect P0_6 and P0_7 to the other end of the capacitor in the proto area.

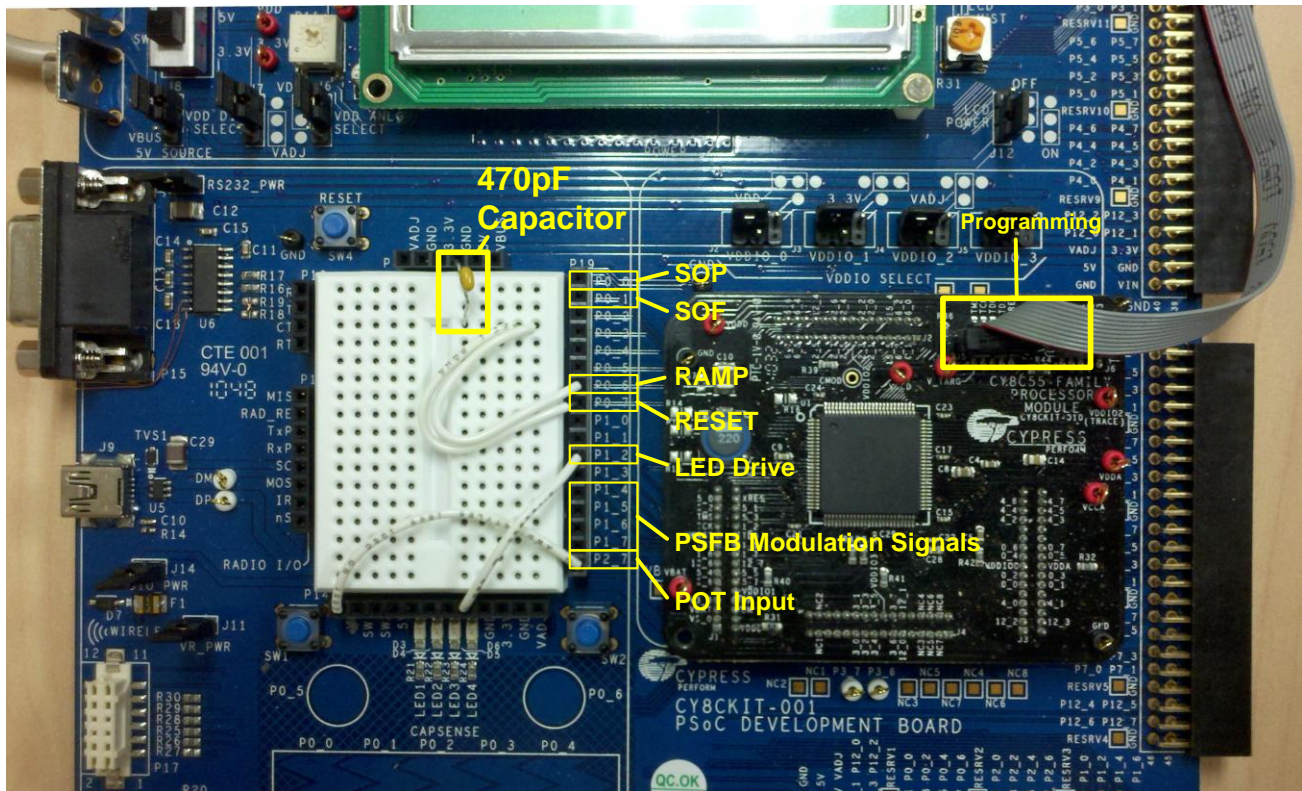
Project 2 has some interesting analog signals. These are optional; however, if you have an appropriate oscilloscope for the task, connect the following:

- Connect P0_6 → Scope (to view the ramp signal)
- Connect P2_7 → Scope (to view the POT voltage)
- Connect P0_0 → Scope (to view the start of phase)
- Connect P0_1 → Scope (to view the start of frame)

Project 4, the dual interleaved PSFB project, has additional signals that are instructive to see. If you have a capable scope that can monitor at least eight signals, then connect the following:

- Connect P2_0 → Scope (to view the second PSFB)
- Connect P2_1 → Scope (to view the second PSFB)
- Connect P2_2 → Scope (to view the second PSFB)
- Connect P2_3 → Scope (to view the second PSFB)

Figure 24. CY8CKIT-001 Hardware Setup



Quick Instructions to Get Going

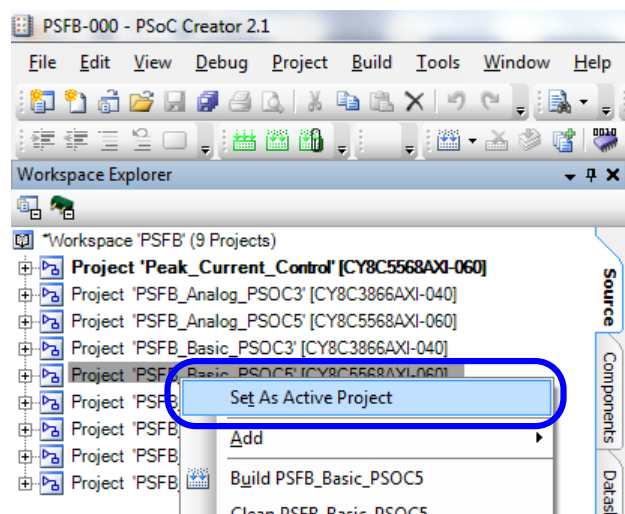
Although this application note assumes that you are familiar with PSoC Creator, this section does provide three very quick steps to get the projects running on your CY8CKIT-001.

If you are new to PSoC 3 or PSoC 5LP, some useful starting information can be found in [AN54181, Getting Started with PSoC 3](#) and [AN77759, Getting Started with PSoC 5LP](#). If you are new to PSoC Creator, see the [PSoC Creator home page](#). Any of these resources can get you started opening, building and programming PSoC Creator projects into your demonstration board.

Step 1 – Set the Active Project

The PSoC Creator workspace can hold many projects, and needs to know what project to work from. To set a project as the active project, right click the project title in the Workspace Explorer window and select **Set As Active Project**. Figure 25 shows an example.

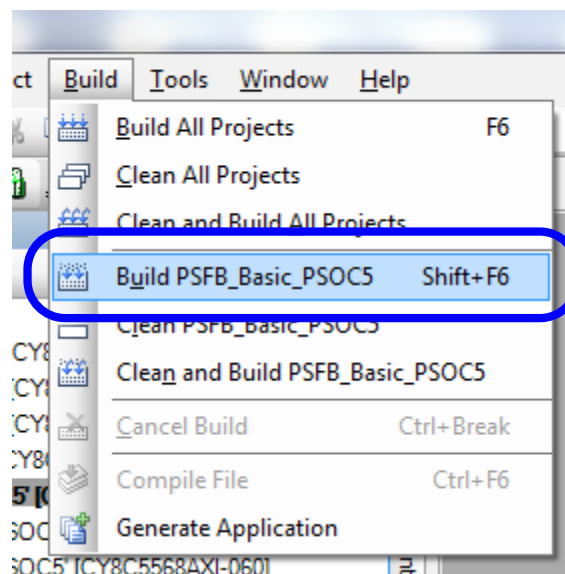
Figure 25. Set the Active Project



Step 2 – Build the Project

Select menu item **Build** → **<Project_Name>**, or press Shift-F6, to build the active project. <Project_Name> is the name of the project that you want to build. Figure 26 shows an example.

Figure 26. Build the Project



Step 3 – Program PSoC

After the project has been successfully built, you can program the device from PSoC Creator environment. Connect the programming connector of the MiniProg3 to the development board and the USB connector to your PC. Select **Debug** → **Program** (Figure 27), or press Ctrl+F5, to program the device.

Figure 27. Program PSoC

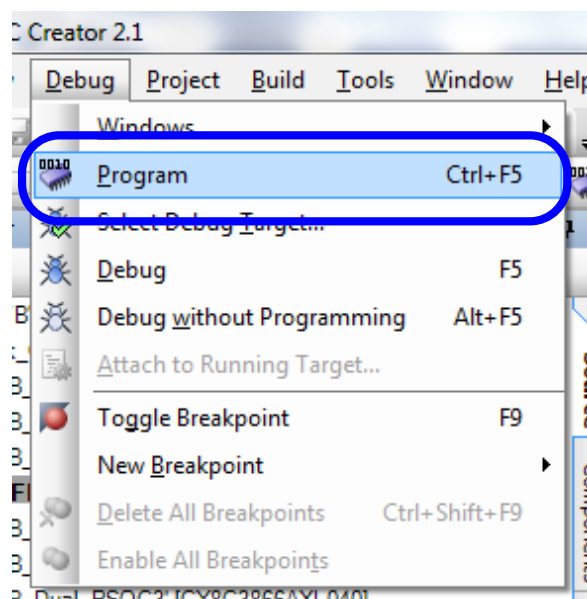
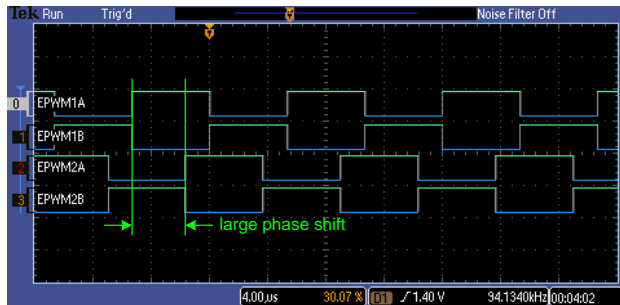


Figure 31. Modulation Results, More Shift

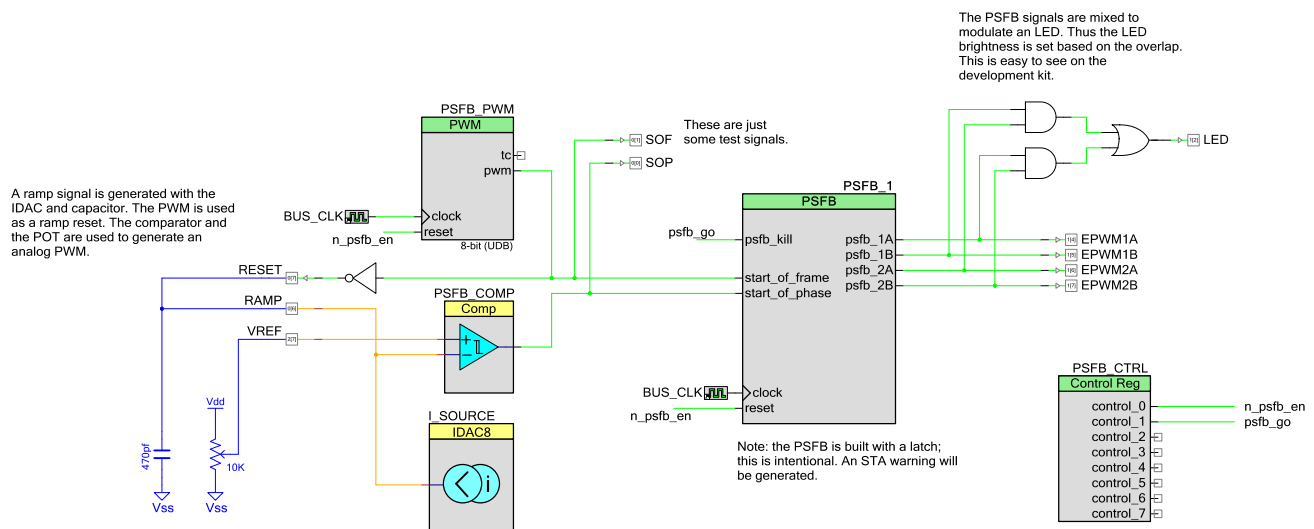


Project Example 2 – Analog PSFB Modulation

This project is almost exactly the same as Project 1; it is altered slightly to show analog modulation. The details of analog pulse-width modulation are described in Analog Modulation Source on page 7; the modulation technique is the same and is shown in Figure 32. In this case the POT is used as in Project 1 to set the phase shift. The LED is also driven to show modulation in operation without a scope. The LED varies in brightness based on the phase.

Note that there is no active code in this project other than initialization. The operation is entirely hardware based.

Figure 32. Analog PSFB Modulation



Results

Increasing the potentiometer output voltage increases the phase and moves the slave pair gate drive signals accordingly. The LED connected to P1_2 changes its brightness accordingly. Figure 33 and Figure 34 show the outputs of the modulator as well as the RAMP, VREF, SOf, and SOf signals noted in Figure 32.

Figure 33. Modulation Results, Less Shift

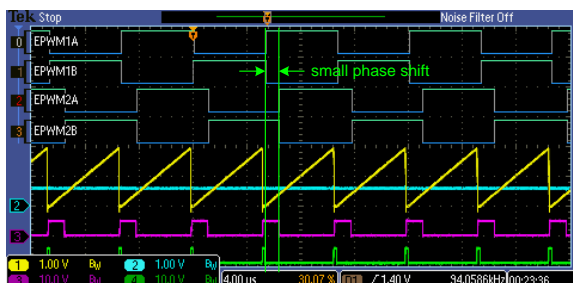
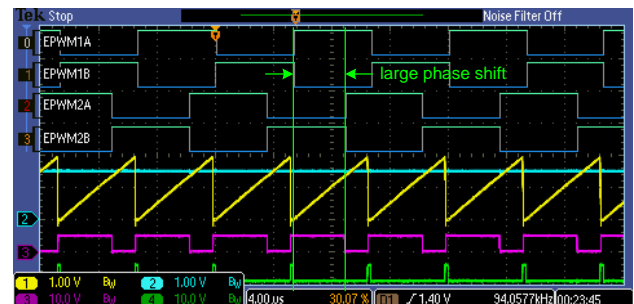


Figure 34. Modulation Results, More Shift



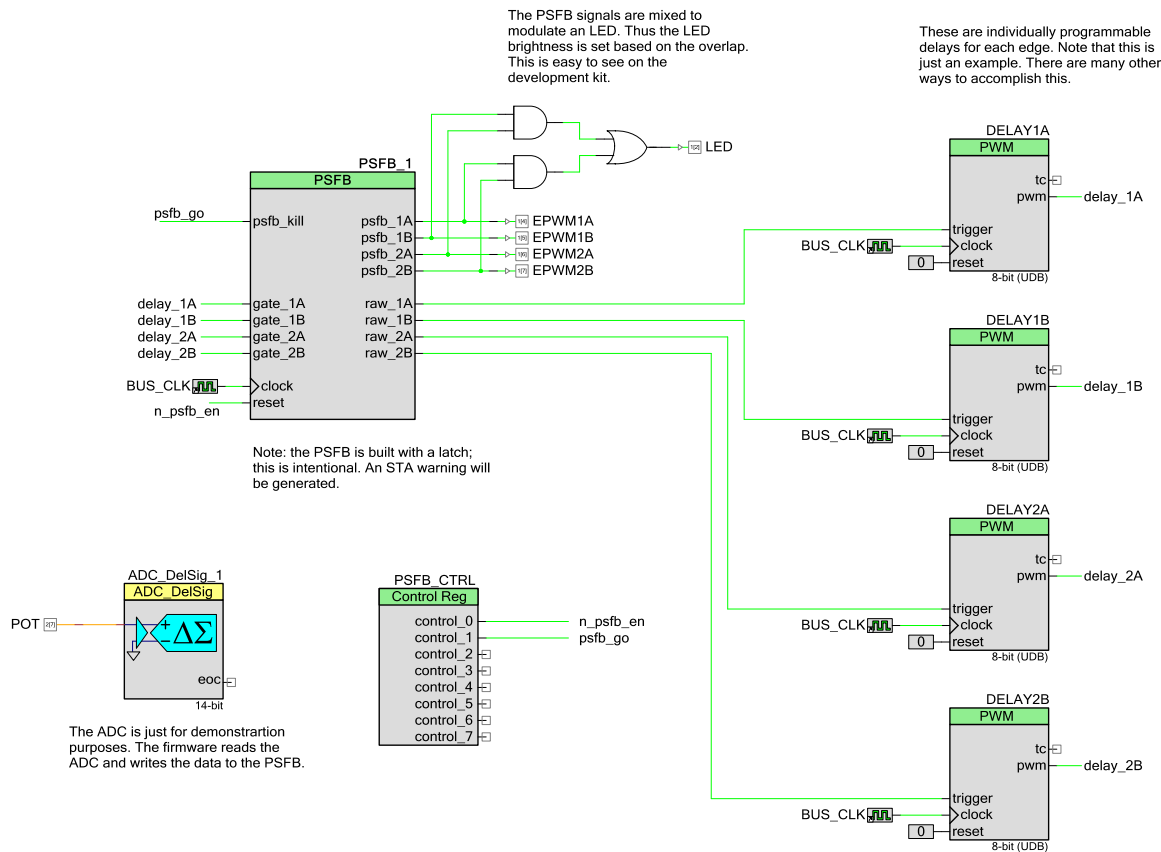
Project Example 3 - PSFB Modulation with Delay

This project is the same as Project 1; however, the design is expanded to include digital delay for each drive signal out of the PSFB, as Figure 35 shows. In this case the delay is introduced using one-shot triggered PWM Components as described in

Digital Programmed Delay Generation on page 9.

The code functionality is the same as in Project 1 (except for some initialization of the delay logic). The POT voltage is sampled by the ADC and is used to set the phase shift. The LED is also driven to show modulation in operation without a scope. The LED varies in brightness based on the phase.

Figure 35. Digital Modulation with Programmed Delay



Results

Figure 36 shows an example with relatively small shift, and Figure 37 shows an example with relatively large shift. Notice that the programmed delay is quite apparent.

Figure 36. Modulation Results, Less Shift

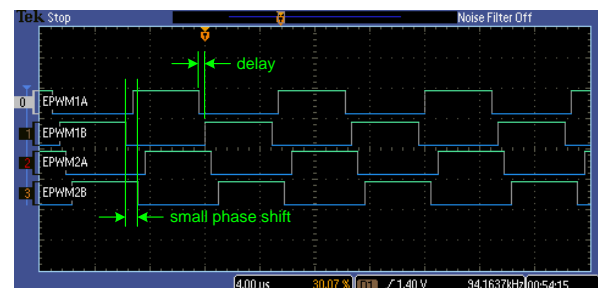
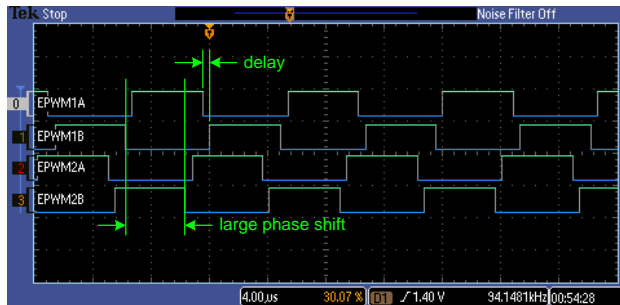


Figure 37. Modulation Results, More Shift

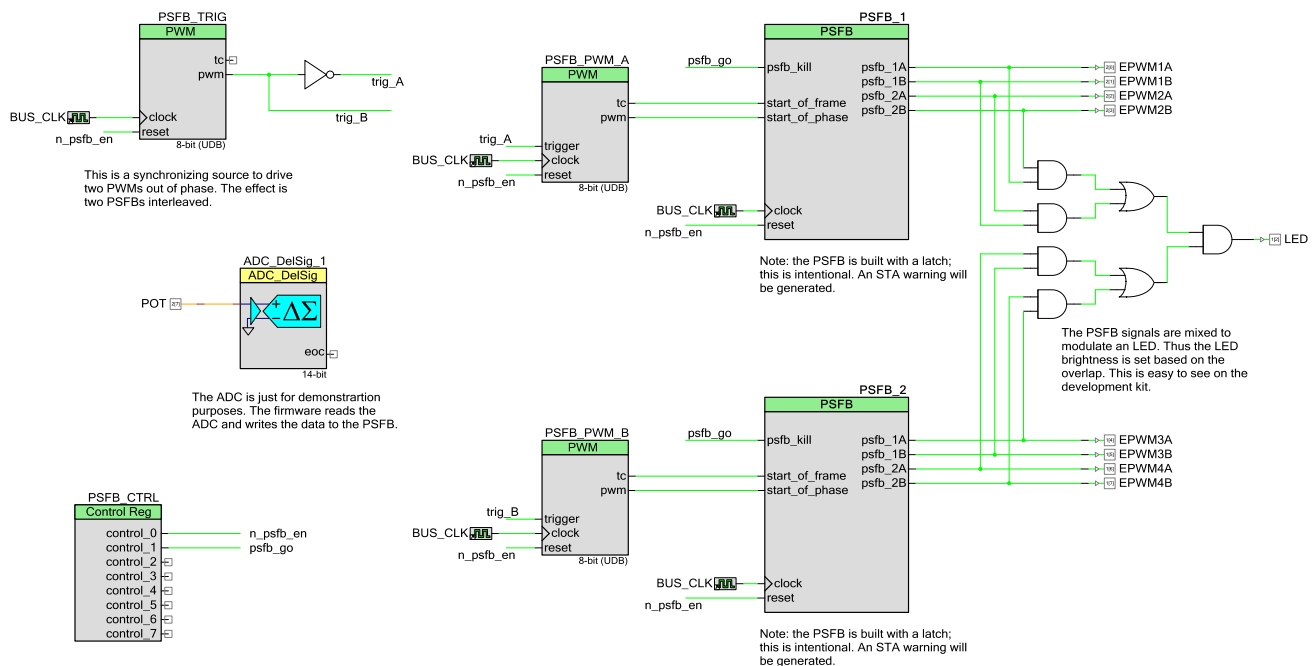


Project Example 4 – Interleaved PSFB Modulation

This project is also similar to project 1; however, the design is expanded to show a dual PSFB design with the bridges running interleaved, as Figure 38 shows.

Again note that the code functionality is the same as in Project 1, except for initialization for the extra logic modulating two bridges. The POT voltage is sampled by the ADC and is used to set the phase shift for both bridges. The LED is also driven to show modulation in operation without a scope. The LED varies in brightness based on the programmed phase with the POT.

Figure 38. Schematic Layout for Interleaved PSFB



Results

Figure 39 and Figure 40 show the phase-shift modulation for this design. The distinction here is that two bridges are being driven. Notice that the phase relationships between the bridges; they are interleaved.

Figure 39. Modulation Results, Less Shift

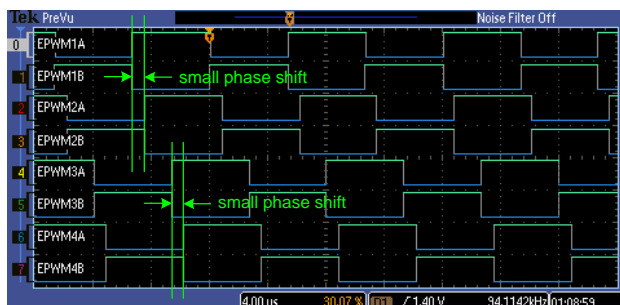
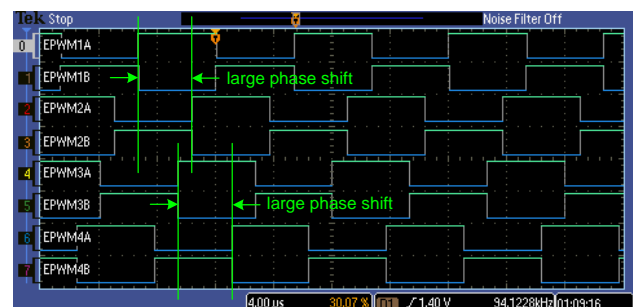


Figure 40. Modulation Results, More Shift



Conclusion

PSoC 3 and PSoC 5LP are amazingly capable devices with a wide degree of flexibility. The flexibility crosses both digital and analog. It is this flexibility that gives PSoC leverage in some Power Applications.

This application note showed how to build a phase-shift full-bridge modulator using the resources available in PSoC. The resource usage spans both the digital and analog capability of PSoC 3 and PSoC 5LP. In addition the idea of controlling the PSFB is approached.

About the Authors

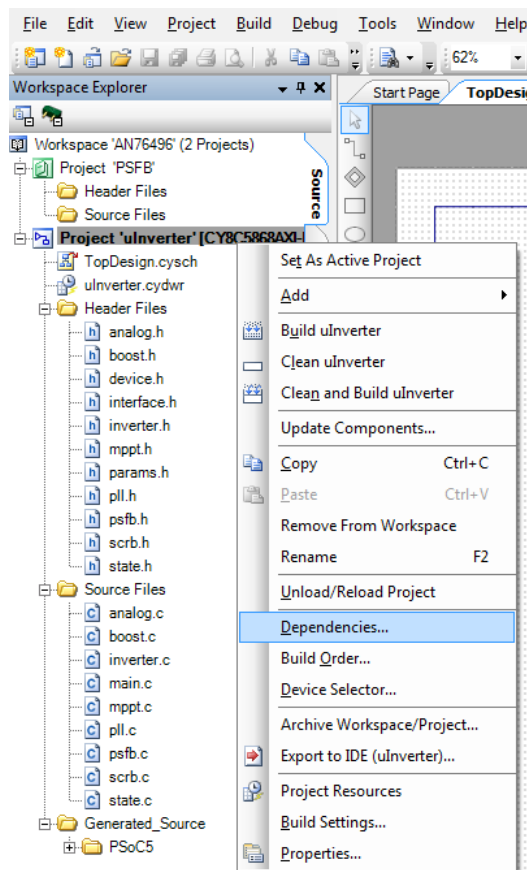
Name: Ross Fosler
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Appendix A: Using the PSFB Component in Your Project

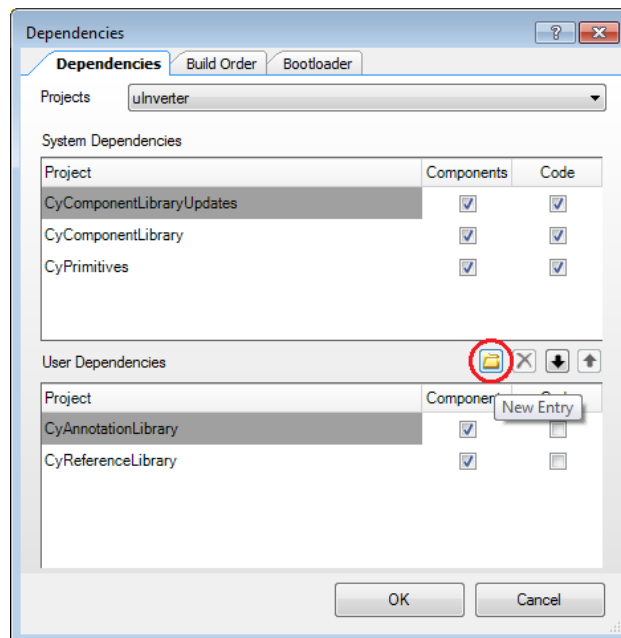
To add the PSFB component to your project, you must add it as a dependency. To do this, right-click on the project's name in Workspace Explorer of the PSoC Creator window. Select the Dependencies option in the pop-up menu, as shown in Figure 41.

Figure 41. Select Dependencies Option



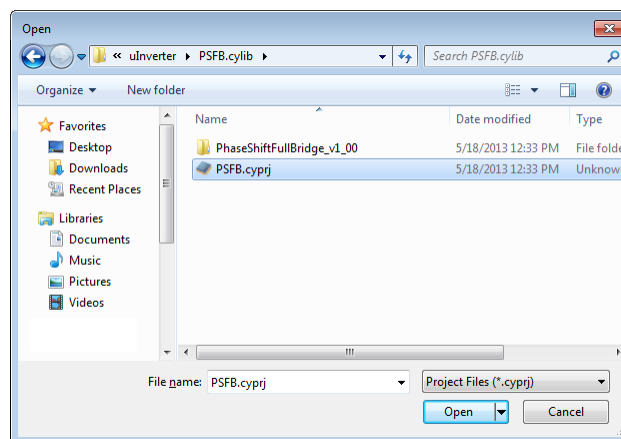
When the Dependencies dialog opens, click the folder icon for User Dependencies, as shown in Figure 42.

Figure 42. Adding a User Dependency



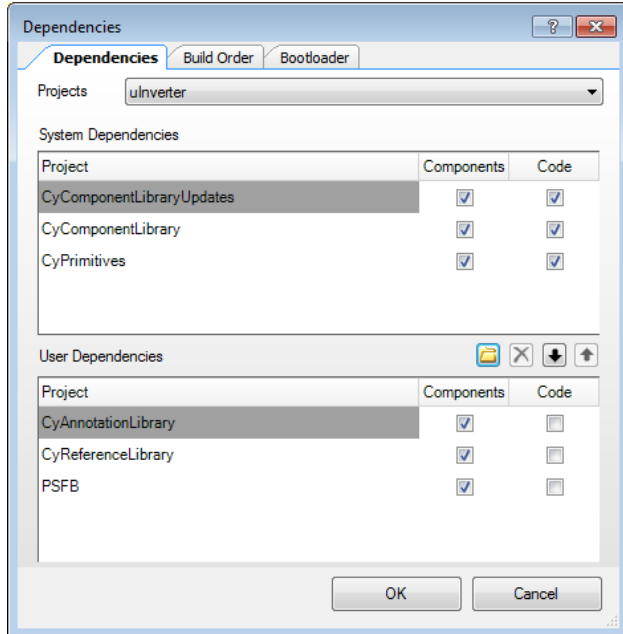
Navigate to the folder containing the library where the PSFB component resides. In this case, it is in the folder PSFB.cylib. Select the file PSFB.cypri, as Figure 43 shows.

Figure 43. Select the PSFB Component



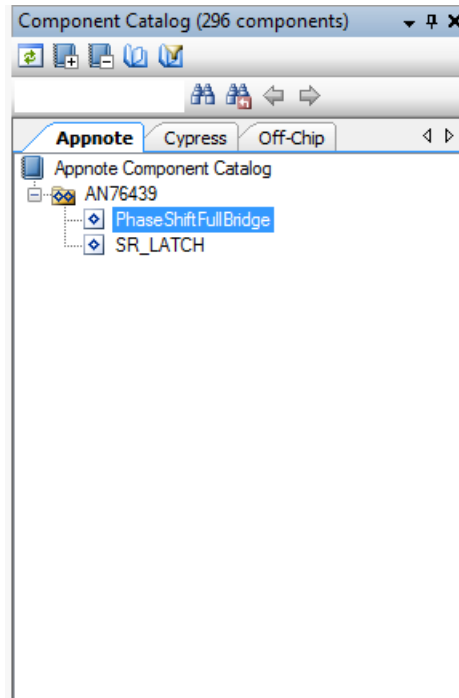
After the PSFB component is added to the project, you will see it in the Dependencies tab, as [Figure 44](#) shows.

Figure 44. PSFB Component Added to Project



After the component is added to the project, it will appear in the Component Catalog of PSoC Creator, as [Figure 45](#) shows. It will be listed in the Appnote tab under Appnote Component Catalog/AN76439 entry.

Figure 45. PSFB Component in the Catalog



Document History

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Document Number: 001-76439

Revision	ECN	Orig. of Change	Submission Date	Description of Change
**	4009565	SNVN	05/28/2013	New application note
*A	5704113	AESATMP9	04/20/2017	Updated logo and copyright.

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