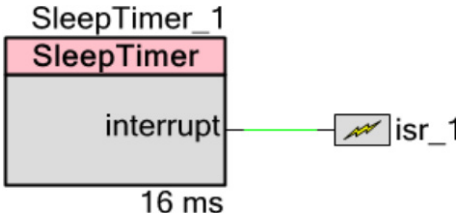
Sleep Timer
3.0

Features



- Wakes up devices from low-power modes: Alternate Active and Sleep
- Contains configurable option for issuing interrupt
- Generates periodic interrupts while the device is in Active mode
- Supports twelve discrete intervals: 2, 4, 8, 16, 32, 64, 128, 256, 512, 1024, 2048, and 4096 ms

General Description

The Sleep Timer component can be used to wake the device from Alternate Active and Sleep modes at a configurable interval. It can also be configured to issue an interrupt at a configurable interval.

For PSoC 5 the supported intervals are restricted to: 4, 8, 16, 32, 64, 128 or 256 ms. Refer to the CyPmSleep() function description in the *System Reference Guide* for details about this restriction.

When to Use a Sleep Timer

You can use the Sleep Timer component to periodically wake a device from Alternate Active and Sleep low-power modes at a configurable interval, with or without issuing interrupts. You can also use it to generate periodic interrupts while the device is in Active mode, like a counter.

Hardware counters can also implement periodic interrupts. However, this would use hardware resources inefficiently and would require the device to remain in Active mode.

The Sleep Timer uses a unique set of resources, so only one is available for each design.

interrupt – Output

The Sleep Timer has one output connection, interrupt. It has no input connections. The interrupt output uses the Central Time Wheel (CTW) interrupt source. An interrupt is issued when the CTW counter reaches the terminal count, specified in the component customizer or by API function.

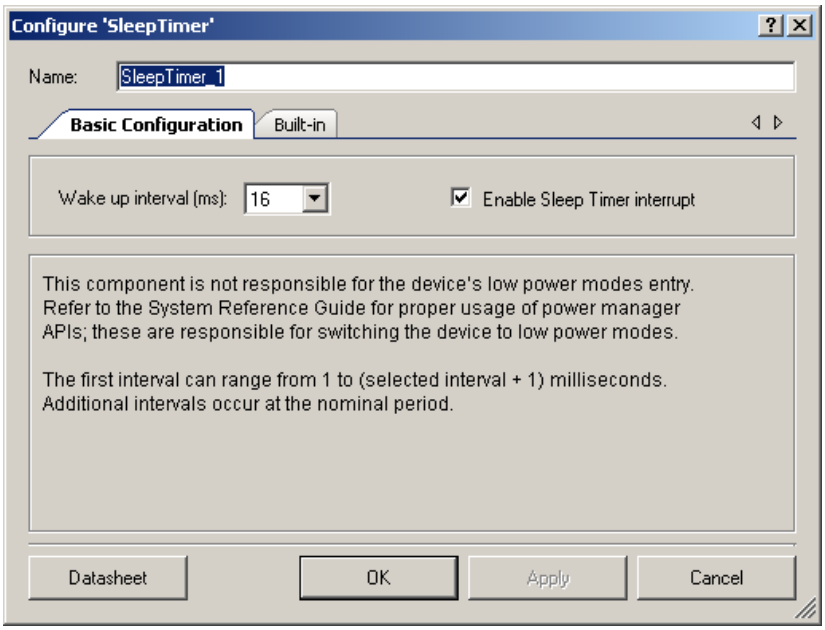
The output may be hidden on the symbol by deselecting the **Enable Sleep Timer Interrupt** parameter.

Schematic Macro Information

The default Sleep Timer in the Component Catalog is a schematic macro using a Sleep Timer component with default settings. The Sleep Timer component is connected to an Interrupt component, which also is configured with default settings.

Component Parameters

Drag a Sleep Timer schematic macro onto your design and double-click the Sleep Timer component to open the **Configure** dialog.



The Sleep Timer component contains the following parameters:

Wake up interval

Defines the interval at which the Sleep Timer wakes the device, generates interrupts if it is configured to do so, or both. Only discrete intervals are accepted: 2, 4, 8, 16, 32, 64, 128, 256, 512, 1024, 2048, and 4096 ms. For PSoC 5 the intervals are restricted to 4, 8, 16, 32, 64, 128 and 256 ms.

These interval values assume a 1-kHz input clock from the ILO. In reality, the ILO's frequency, and thus the Sleep Timer interval, varies as described in the device datasheet.

This parameter defines an initial configuration. The software can reconfigure this value only when the Sleep Timer is stopped.

Enable Sleep Timer interrupt

This parameter defines whether the Sleep Timer component will issue an interrupt after the selected interval has elapsed. This parameter does not affect whether the component will wake up the device from the low-power modes.

This parameter defines an initial configuration. The software can reconfigure this parameter's setting.

Clock Selection

The Sleep Timer component uses the CTW and requires a 1-kHz clock for its operation. This clock is produced by the internal low-speed oscillator (ILO). The ILO 1-kHz clock feeds directly to the CTW counter. The ILO produces clocks with no external components, and with very low power consumption.

The API function that starts the Sleep Timer automatically enables the 1-kHz clock and leaves it enabled even after the component is stopped. The first interval can range from 1 to (period + 1) milliseconds. Additional intervals occur at the nominal period.

Application Programming Interface

Application Programming Interface (API) routines allow you to configure the component using software. The following table lists and describes the interface to each function. The subsequent sections cover each function in more detail.

By default, PSoC Creator assigns the instance name "SleepTimer_1" to the first instance of a component in a given design. You can rename the instance to any unique value that follows the syntactic rules for identifiers. The instance name becomes the prefix of every global function name, variable, and constant symbol. For readability, the instance name used in the following table is "SleepTimer."

Functions

Function	Description
SleepTimer_Start()	Starts Sleep Timer operation.
SleepTimer_Stop()	Stops Sleep Timer operation.
SleepTimer_EnableInt()	Enables the Sleep Timer component to issue an interrupt on wakeup.
SleepTimer_DisableInt()	Disables the Sleep Timer component to issue an interrupt on wakeup.
SleepTimer_SetInterval()	Sets the interval for the Sleep Timer to wake up.
SleepTimer_GetStatus()	Returns the value of the Power Manager Interrupt Status Register and clears all bits in this register.
SleepTimer_Init()	Initializes and restores the default configuration provided with the customizer.

Function	Description
SleepTimer_Enable()	Enables the 1-kHz ILO and the CTW counter.

Global Variables

Variable	Description
SleepTimer_initVar	Indicates whether the Sleep Timer has been initialized. The variable is initialized to 0 and set to 1 the first time SleepTimer_Start() is called. This allows the component to restart without reinitialization after the first call to the SleepTimer_Start() routine. If reinitialization of the component is required, then the SleepTimer_Init() function can be called before the SleepTimer_Start() or SleepTimer_Enable() function.

void SleepTimer_Start(void)

Description: This is the preferred method to begin component operation. SleepTimer_Start() sets the initVar variable, calls the SleepTimer_Init() function, and then calls the SleepTimer_Enable() function. Enables the 1-kHz ILO clock and leaves it enabled after the Sleep Timer component is stopped.

Parameters: None

Return Value: None

Side Effects: If the initVar variable is already set, this function only calls the SleepTimer_Enable() function.

void SleepTimer_Stop(void)

Description: Stops Sleep Timer operation and disables wakeup and interrupt. The device does not wake up when the CTW counter reaches terminal count, nor is an interrupt issued.

Parameters: None

Return Value: None

Side Effects: Leaves the 1-kHz ILO clock enabled after the Sleep Timer component is stopped.

void SleepTimer_EnableInt(void)

Description: Enables the CTW terminal count interrupt.

Parameters: None

Return Value: None

Side Effects: None

void SleepTimer_DisableInt(void)

Description: Disables the CTW terminal count interrupt.

Parameters: None

Return Value: None

Side Effects: None

void SleepTimer_SetInterval(uint8 interval)

Description: Sets the CTW interval period. The first interval can range from 1 to (period + 1) milliseconds. Additional intervals occur at the nominal period. You can only change the interval value when CTW is disabled, which you can do by stopping the component.

PSoC 5: Only the 4-, 8-, 16-, 32-, 64-, 128- and 256-ms selections are supported.

PSoC 5: If you use the Sleep Timer during Active mode, the terminal count events are evenly spaced at the rate of the configuration of the Sleep Timer. When going to Sleep mode, it will reset. Once you are back in Active mode, the terminal count event will be evenly spaced apart again.

Parameters: uint8 interval: Interval's value for the CTW.

Name	Value	Nominal Period
SleepTimer__CTW_2_MS	4'b0001	2 ms
SleepTimer__CTW_4_MS	4'b0010	4 ms
SleepTimer__CTW_8_MS	4'b0011	8 ms
SleepTimer__CTW_16_MS	4'b0100	16 ms
SleepTimer__CTW_32_MS	4'b0101	32 ms
SleepTimer__CTW_64_MS	4'b0110	64 ms
SleepTimer__CTW_128_MS	4'b0111	128 ms
SleepTimer__CTW_256_MS	4'b1000	256 ms
SleepTimer__CTW_512_MS	4'b1001	512 ms
SleepTimer__CTW_1024_MS	4'b1010	1024 ms
SleepTimer__CTW_2048_MS	4'b1011	2048 ms
SleepTimer__CTW_4096_MS	4'b1100	4096 ms

Return Value: None

Side Effects: None

uint8 SleepTimer_GetStatus(void)

Description: Returns the state of the Sleep Timer's status register, and clears the pending interrupt status bit. The application code must always call this function after wakeup to clear the ctw_int status bit. The code must call this function whether the Sleep Timer's interrupt is disabled or enabled.

Parameters: None

Return Value: Returns an 8-bit value (uint8) with bits set if a corresponding event has occurred. The constants shown in the following table describe the two-bit masks for the two events that this return value can contain.

Constant	Description
SleepTimer_PM_INT_SR_ONEPPSP	A one-pps event has occurred
SleepTimer_PM_INT_SR_CTW	A central time wheel event has occurred
SleepTimer_PM_INT_SR_FTW	A fast time wheel event has occurred (refer to the device datasheet for more information related to the FTW event).

Side Effects: If the SleepTimer_GetStatus() function is not called in an interrupt associated with the SleepTimer, the interrupt is not cleared and as soon as the interrupt is exited it will be re-entered.

After the Sleep Timer has expired, the sleep interval is functionally 0 ms, because the interrupt will be called until the ctw_int flag is cleared by the SleepTimer_GetStatus() function.

If an interrupt is generated at the same time as a register read/clear, the bit remains set (which causes another interrupt).

Reports and then clears all interrupt status bits in the Power Manager Interrupt Status Register. Some of the bits are not relevant to this component’s operation.

The application code must always call this function (when the Sleep Timer's interrupt is disabled or enabled) after wakeup to clear the ctw_int status bit. The code must call SleepTimer_GetStatus()within 1 ms (1 clock cycle of the ILO) after the CTW event occurred.

void SleepTimer_Init(void)

Description: Initializes or restores the component according to the customizer Configure dialog settings. It is not necessary to call SleepTimer_Init() because the SleepTimer_Start() API calls this function and is the preferred method to begin component operation. Sets CTW interval period and enables or disables CTW interrupt (according to the customizer's settings).

Parameters: None

Return Value: None

Side Effects: None

void SleepTimer_Enable(void)

Description:	Activates the 1-kHz ILO and the CTW and begins component operation. It is not necessary to call SleepTimer_Enable() because the SleepTimer_Start() API calls this function, which is the preferred method to begin component operation.
Parameters:	None
Return Value:	None
Side Effects:	None

Sample Firmware Source Code

PSoC Creator provides many example projects that include schematics and example code in the Find Example Project dialog. For component-specific examples, open the dialog from the Component Catalog or an instance of the component in a schematic. For general examples, open the dialog from the Start Page or **File** menu. As needed, use the **Filter Options** in the dialog to narrow the list of projects available to select.

Refer to the “Find Example Project” topic in the PSoC Creator Help for more information.

Functional Description

The Sleep Timer component is not responsible for the device’s entry into low-power modes. See the “Power Management APIs” section of the *System Reference Guide* for more information. The guide is available in PSoC Creator's Help menu.

The Sleep Timer component uses a Central Time Wheel (CTW). The CTW is a 1-kHz, free-running, 13-bit counter clocked by the 1-kHz ILO.

See the device datasheet for information about the relationship between the CTW and the Watchdog Timer (WDT).

As described previously, the Sleep Timer can be configured to the following intervals: 2, 4, 8, 16, 32, 64, 128, 256, 512, 1024, 2048, or 4096 ms. For PSoC 5 the interval is restricted to 4, 8, 16, 32, 64, 128 or 256 ms. However, it is important to remember that the Sleep Timer's clock source, the ILO, has frequency variation that will affect the Sleep Timer's interval. This variation is shown in the device datasheet.

For proper operation of the Sleep Timer component, you should call the SleepTimer_GetStatus() function every time the device wakes up and every time the Sleep Timer interrupt is issued.

Resources

The Sleep Timer uses the following device resources:

- 1-kHz ILO clock line

- CTW counter
- CTW counter's interrupt line

API Memory Usage

The component memory usage varies significantly, depending on the compiler, device, number of APIs used and component configuration. The following table provides the memory usage for all APIs available in the given component configuration.

The measurements have been done with the associated compiler configured in Release mode with optimization set for Size. For a specific design the map file generated by the compiler can be analyzed to determine the memory usage.

Configuration	PSoC 3 (Keil_PK51)		PSoC 5 (GCC)		PSoC 5LP (GCC)	
	Flash Bytes	SRAM Bytes	Flash Bytes	SRAM Bytes	Flash Bytes	SRAM Bytes
Default	160	1	226	1	226	1

Component Changes

This section lists the major changes in the component from the previous version.

Version	Description of Changes	Reason for Changes / Impact
3.0	The set of supported intervals is enlarged to 4, 8, 16, 32, 64,128 and 256 ms selection for PSoC 5. Characterization information is updated. Added memory usage info for the PSoC 5LP.	The Power Management usage model for PSoC 5 partly releases the available sleep times. Refer to the *System Reference Guide* for more details.
	Minor datasheet edits.	Improve readability.
2.1	Fixed the implementation of SleepTimer_GetStatus(): only the CTW interrupt status is cleared now.	The SleepTimer_GetStatus() function is assumed to clear only CTW interrupt status as component uses this timer. Clearing other interrupt statuses is incorrect. Refer to the CyPmReadStatus() (this function is called from SleepTimer_GetStatus()) description in the Power Management section of the *System Reference Guide* for more details.
	The unsupported interval macros for the SleepTimer_SetInterval() parameter are not generated for PSoC 5.	Eliminate confusion when macros are generated for the intervals that are not supported.
	An error message is shown and customizer is prevented from closing for PSo C5 device if an invalid interval is selected.	Incorrect data must not be saved.
	Minor customizer text edits.	Fixed a few typos.
	Added a few more register descriptions to the component debugger tool window.	Enhanced debug window support.
2.0	Interval is restricted to 4, 8 or 16 ms selection for PSoC 5.	The Power Management usage model for PSoC 5 limits the available sleep times. Refer to the *System Reference Guide* for more details.
1.60.a	Minor datasheet edits and updates	
1.60	Fixed the Timewheel Configuration Register 2 clobbering issue. Updated the source code comments.	Eliminate potential register clobbering issues and provide more clear comments
	Minor datasheet edits and updates	
1.50.a	A firmware defect was found in version 1.50 of the SleepTimer component. This defect has the potential of overwriting shared registers. This defect has been fixed in later versions of the SleepTimer component so version 1.50 should not be used	
	Added information to the component that advertizes its compatibility with silicon revisions.	The tool reports an error/warning if the component is used on incompatible silicon. If this happens, update to a revision that supports your target device.

Version	Description of Changes	Reason for Changes / Impact
	Minor datasheet edits and updates	
1.50	The Keil reentrancy support was added.	Support for PSoC 3 with the Keil compiler the capability for functions to be called from multiple flows of control.
	Changed the API flow: SleepTimer_Start() configures hardware according customizer's settings. Added the SleepTimer_Init() function.	All components should have the same execution flow. To change the component's parameters, the SleepTimer_Stop() should be called, functions to change parameters should be called, and then component should be started again by calling SleepTimer_Start(). To restore customizer's settings afterwards, the SleepTimer_initVar global variable's value should be set to 0 (while component is stopped) and then started again.
	Redesigned the SleepTimer_Start() function to always enable 1 kHz ILO clock. Previously, it was enabled once in the SleepTimer_Init() function.	This fixes a potential issue when stopping component operation and the 1 kHz ILO, and then starting the component again.
	Added XML description of the component.	This allows for PSoC Creator to provide a mechanism for creating new debugger tool windows for this component.
	Optimized auto scroll for Microsoft Windows 7.	To avoid unneeded scroll bar appearing.
1.10	Removed SleepTimer_Reset() function and added SleepTimer_GetStatus() function. The interrupt output terminal is connected to an interrupt component by default when the component is placed in a design.	Various changes were made to fix issues with the previous version, which was not fully functional.

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